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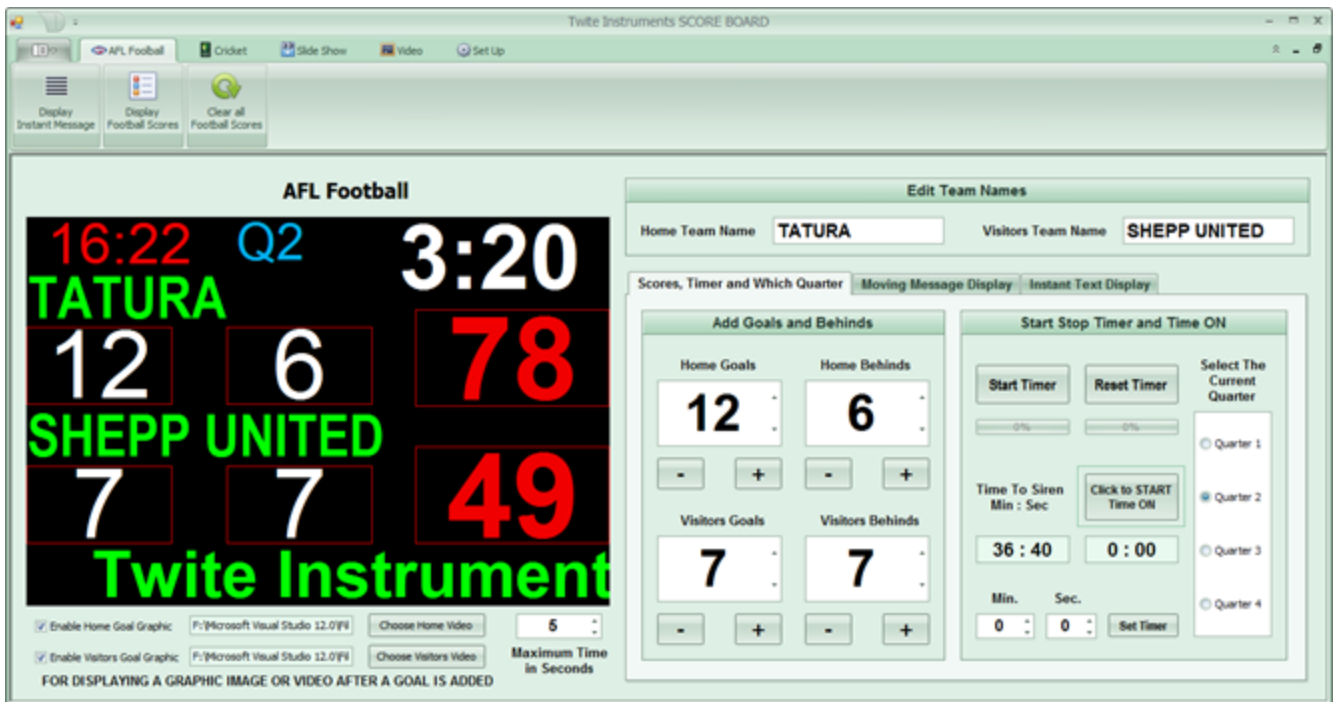
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Welcome & Copyright

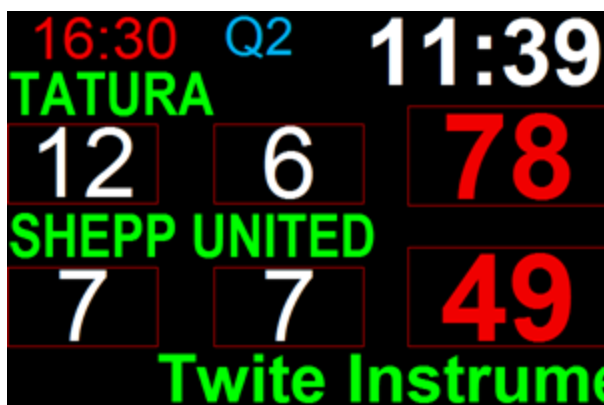


Welcome

Welcome to The Scoreboard Help file and Operating Manual.

What is The Score Board?

The Scoreboard software is the complete solution for running and controlling a score board for AFL football Cricket and also a complete advertising system.



Program Features

Australian designed and produced software.

Outside display size set to the pixel for accuracy.

Complete control of scores for AFL football and cricket.

Board background colour and border colour can be changed to any colour.

All visual scores can be individually set for size, colour, back colour and position on the board.

All sections of the display, i.e. real time clock display can be shown or not.

Moving message display with a database of messages to be displayed.

Advertising slides (full colour) can be shown.

Video capture and displayed.

Printing of reports for the sponsors moving message and logo slides and videos.

Show a graphic or video after a goal is scored.

Four lines of instant message can be displayed for raffle winners etc.

Real time clock can be displayed.

Time of quarter played with minutes and seconds.

Automatic display brightness.

Copyright

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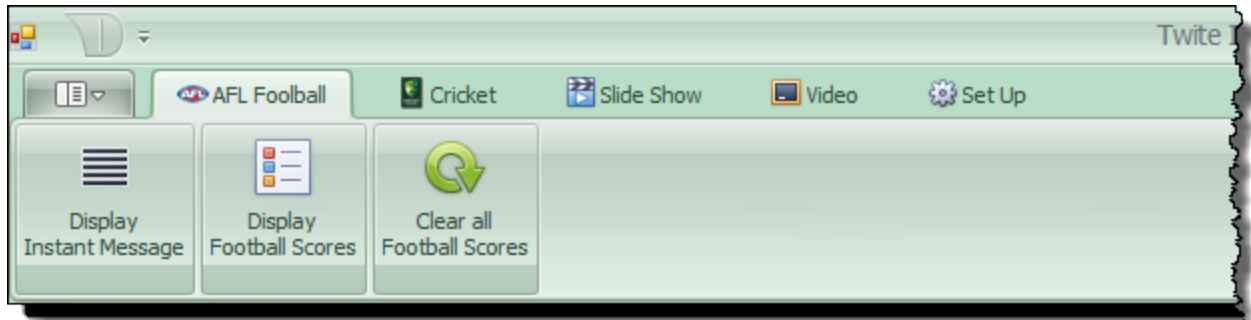
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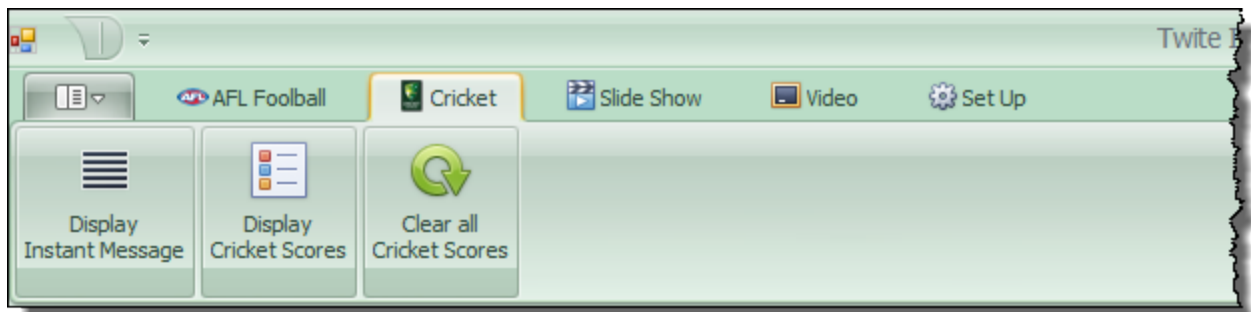
Ribbon Toolbar

Many of the controls that are used for selecting the various displays are displayed using the ribbon bar at the top of the window.

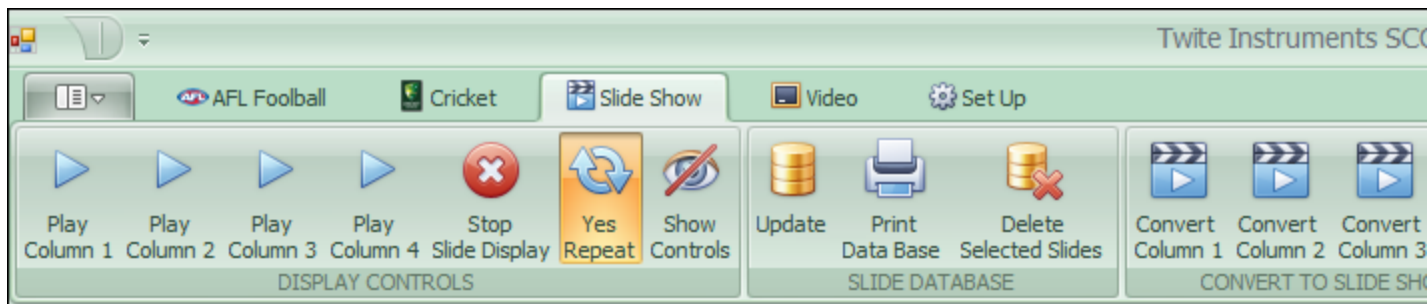
AFL Football :



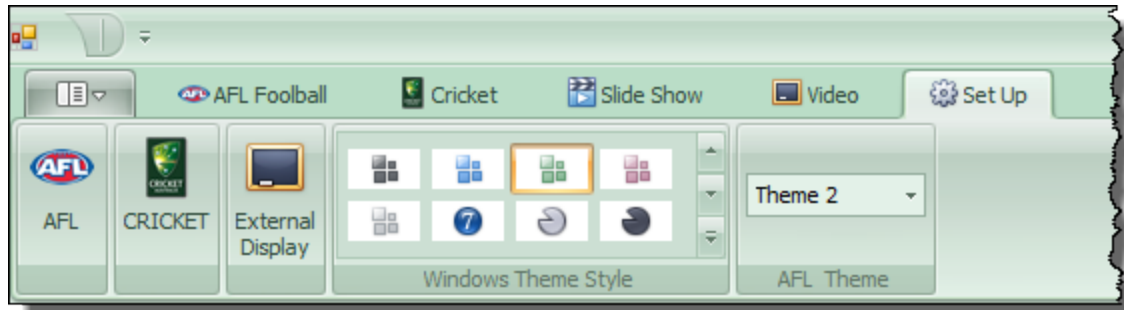
Cricket :




Slide Show:

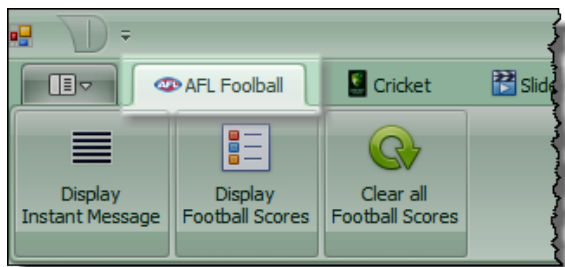


Set Up :

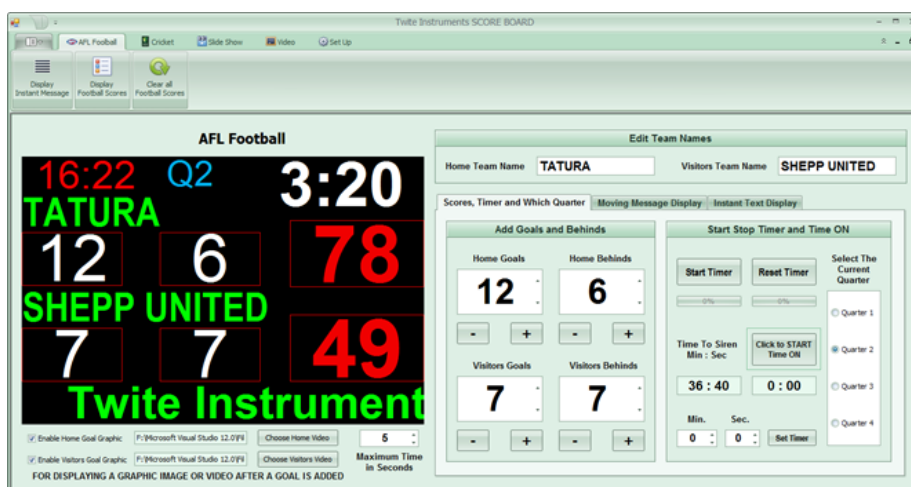


Ribbon AFL Selection

To select, left click the button  to select the AFL scoreboard if not already selected.



The following will be displayed on the computer.




The following will be displayed on the outside display.



Ribbon AFL Display Buttons

Display the Instant Text Screen :


To select, left click the button  to select the AFL scoreboard score display section if not already selected.

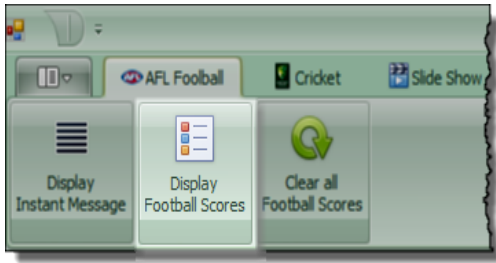


This will display the Instant Text on both the computer and the outside display.

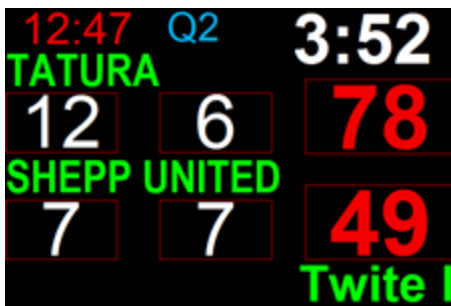


Display the Scores Screen :

To select, left click the button  to select the AFL scoreboard score display section if not already selected.



This will display the scores on both the computer and the outside display.

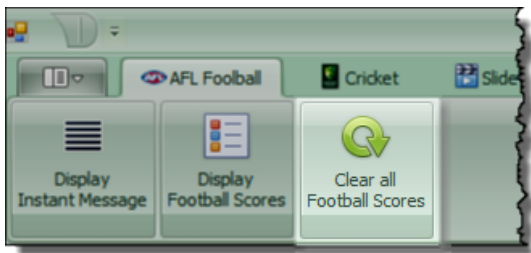


Clear all of the Scores Button:

To select, left click the button



to select the "Clear all Scores" if not already selected.



This will display a message box to confirm that you want to clear all scores to 0.


Confirmation

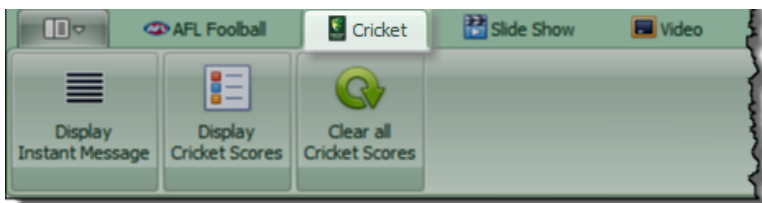
Are you sure, this will reset all scores to 0.

Yes

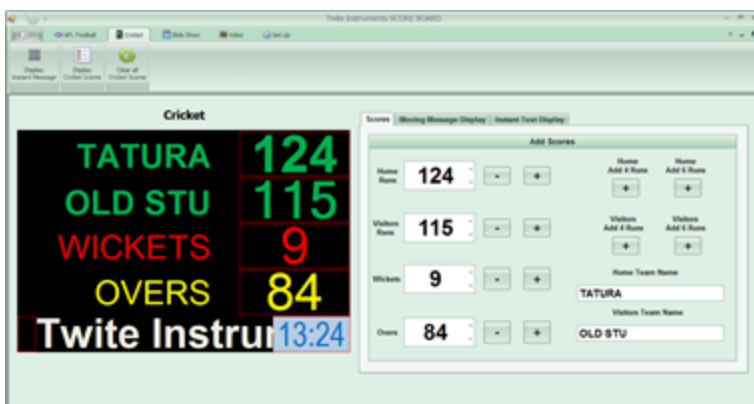
No

Ribbon Cricket Selection

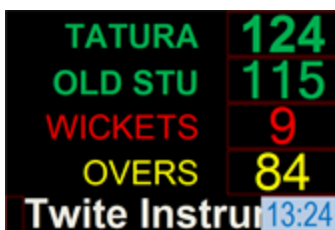
To select, left click the  button to select the Cricket scoreboard if not already selected.



The following will be displayed on the computer.



The following will be displayed on the outside display.



Ribbon Cricket Buttons

Display the Instant Text Screen :


To select, left click the  button to select the Cricket Instant Message Display if not already selected.

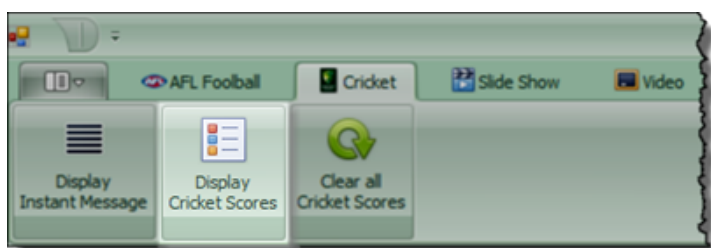


The following will be displayed on the computer and the outside panel.



Display the Scores Screen :


To select, left click the  button to select the Cricket scoreboard if not already selected.

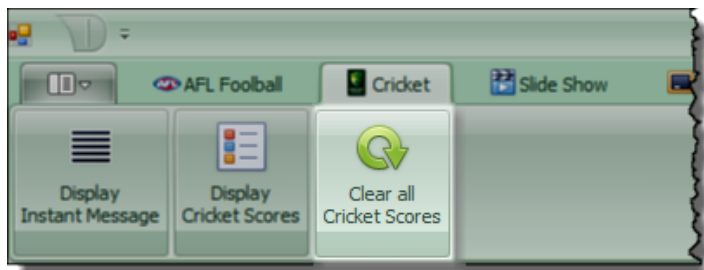


This will display the scores on both the computer and the outside display.

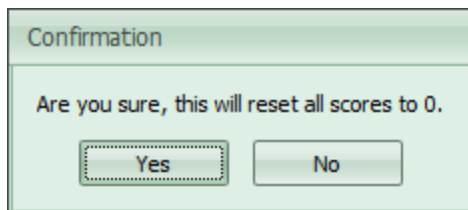
TATURA	124
OLD STU	115
WICKETS	9
OVERS	84
Twite Instru	13:24

Clear all Scores to 0.

To select, left click the  button to select the "Clear all Scores" if not already selected.

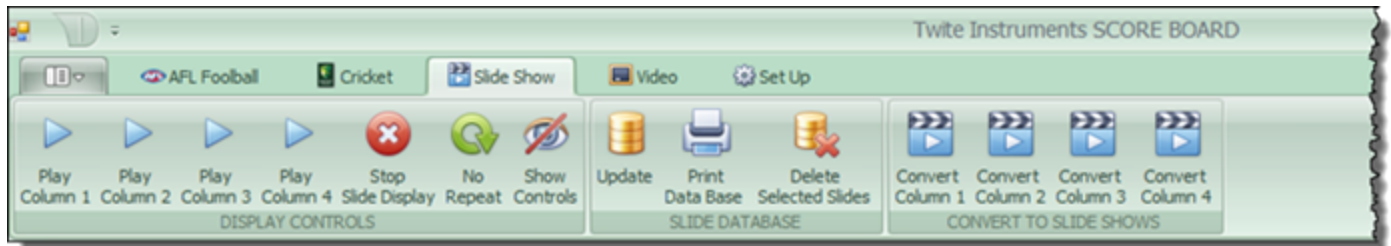


This will display a message box to confirm that you want to clear all scores to 0.

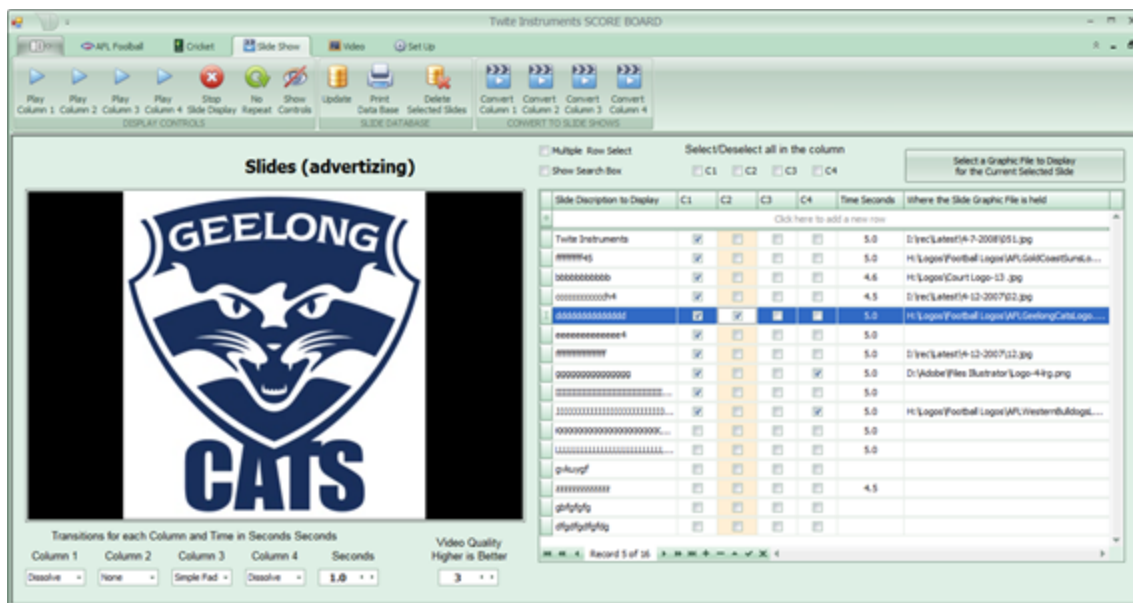


Ribbon Slide Show Section

To select, left click the button  to select the Slide Show if not already selected.



The following will be displayed on the computer.




The following will be displayed on the outside display.



Ribbon Slide Show Buttons

Play One of 4 Slide Shows :

To select, left click one of the  button to select the slide video to be played from 1 to 4 (plays the slides that are ticked in the column that corresponds to the play buttons number).



The first slide will be shown on the computer and the outside panel.

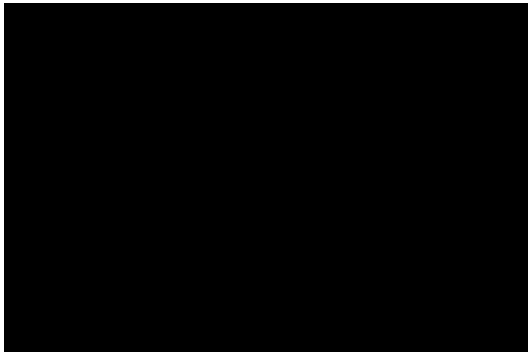


Stop Playing the Slide Show :

To select, left click the  button to stop the slide from being shown.



This will display a black blank screen both the computer and the outside display.




Repeat or No Repeat of the Current Slide Show :



To select, left click the button to stop the slide show from repeating all slides in a loop and press again to repeat all again in a loop.




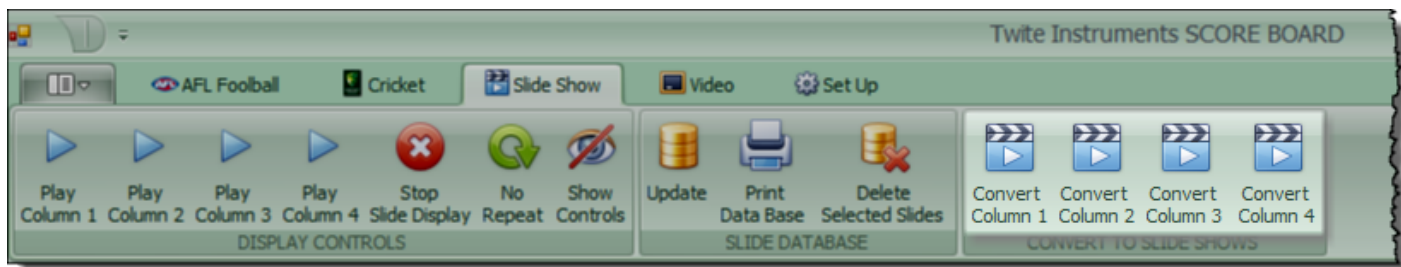
Show or no Show of Video controls :

To select, left click the  button to show or not to show the video player's controls or not. The controls are never shown on the outside panel.




Convert the selected (slides ticked in the selected row) into a slide show for playing :

To select, left click the required  button to convert the selected slides (ticked in the selected column in the data base) into a slide show video to be shown on the screens.




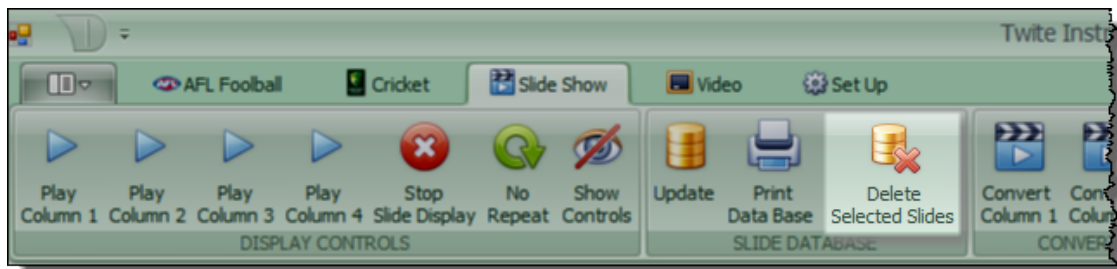
Update the Data Base :

To select, left click the  button to update the data base after records or rows were ticked or the slide graphic was changed or inserted. shown on the screens.



Delete Data Base Rows' :

To select, left click the  button to delete the currently selected row or rows if more than one row is selected.

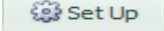


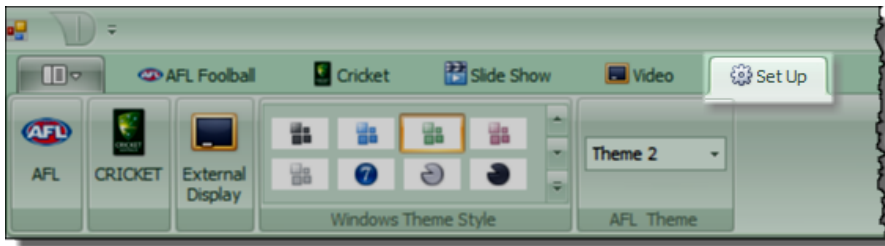
Print the Data Base :

To select, left click the  print button to print the data base.



Ribbon Set Up Selection

To select, left click the button  to select the AFL scoreboard if not already selected.




The following will be displayed on the computer.

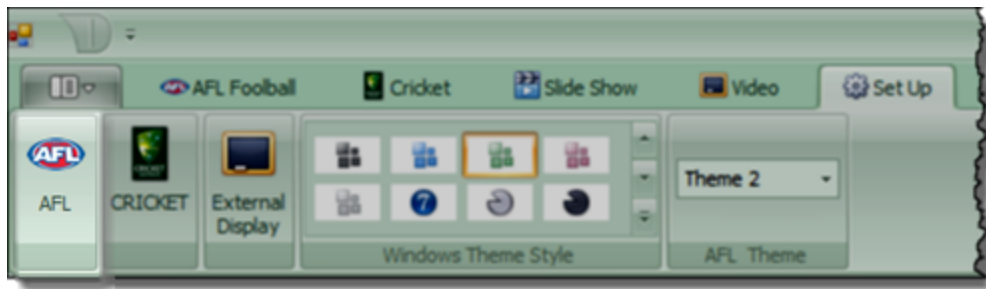


The the outside display will remain as it was before the set up tab was selected.

Ribbon Set Up Buttons

AFL Football Set Up Screen :

To select, left click the button  to select the AFL Football Set Up if not already selected.



The following will be displayed on the computer.



All labels and texts can be moved to any position on the screen.

All labels and texts can have there background, border and text colours set to any colour.

All labels and texts can be set to any size and set to italic and bold or regular.

The following is the tabs for all that can be changed.

All set ups are saved to the data base for the current theme, 1 of 10 for AFL football and 1 of 5 for Cricket.

The the outside display will remain as it was before the set up tab was selected and will not change or update until another tab is selected for normal running after the set up has finished..

Panel Properties

Panel Border Colour: 0, 0, 0 Panel Background Colour: 0, 0, 0

Home Behinds Home Points Visitors Goals Visitors Behinds Visitors Points Moving Message Display

Football Timer Real Time clock Quarter Home Team Name Visitors Team Name Home Goals

Position ON Panel

Use arrows or left click to drag

Top = 1
Left = 353

Set to the Center

☒ Visible

Colours & Sizes

Border Colour: 0, 0, 0

Background Colour: 0, 0, 0

SIZES

Computer Pixels	Panel
Width: 248	74 Pxl 1190 mm
Height: 80	24 Pxl 384 mm

Text

Horizontal Position: ☐ Left ☒ Center ☐ Right


Font: Arial

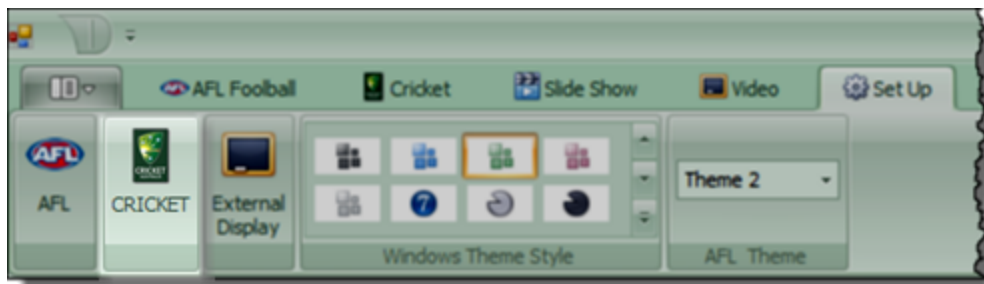
Colour: 255, 255, 255

Size: 70

Bold: ☒ Italic: ☐

Cricket Set Up Screen :

To select, left click the button  to select the Cricket Set Up if not already selected.



The following will be displayed on the computer.



All labels and texts can be moved to any position on the screen.

All labels and texts can have there background, border and text colours set to any colour.

All labels and texts can be set to any size and set to italic and bold or regular.

The following is the tabs for all that can be changed.

All set ups are saved to the data base for the current theme, 1 of 10 for AFL football and 1 of 5 for Cricket.

The the outside display will remain as it was before the set up tab was selected and will not change or update until another tab is selected for normal running after the set up has finished..

Panel Properties

Panel Border Colour 0, 0, 0 Panel Background Colour 0, 0, 0

Wickets Overs Wickets Text Overs Text Moving Message Display

Real Time Clock Home Team Name Visitors Team Name Home Team Runs Visitors Team Runs

Position ON Panel

Use arrows or left click to drag

↑

← →

↓

Top = 335
Left = 460

Set to the Center

☒ Visible

Colours & Sizes

Border Colour 240, 0, 0

Background Colour 184, 204, 228

SIZES

Computer Pixels	Panel
Width	Pixels Millimeters
140	42 Pxl 672 mm
Height	
65	20 Pxl 312 mm

Text

Horizontal Position ☐ Left ☒ Center ☐ Right


Font Arial Narrow

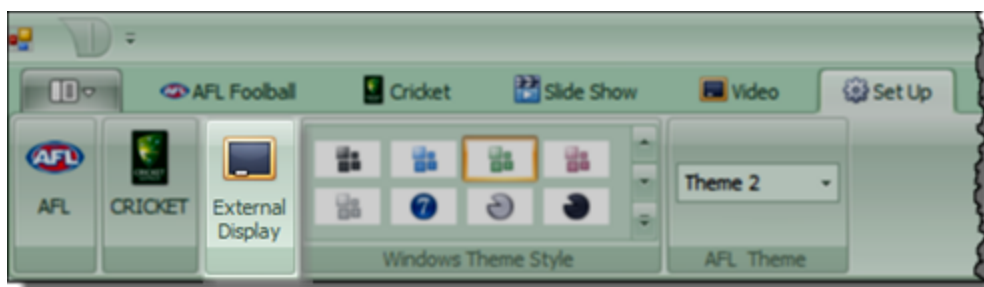
Colour 0, 112, 192

Size 45

Bold ☐ Italic ☐

External Display Panel Set Up Screen :

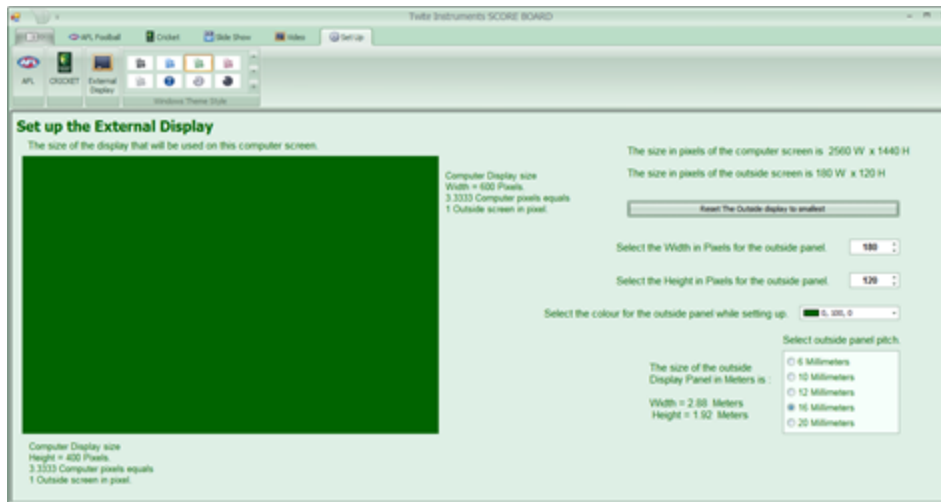
To select, left click the button  to select the External Display Set Up if not already selected.



The following will be displayed.

This is for setting up the external display to the correct size and pixel pitch.

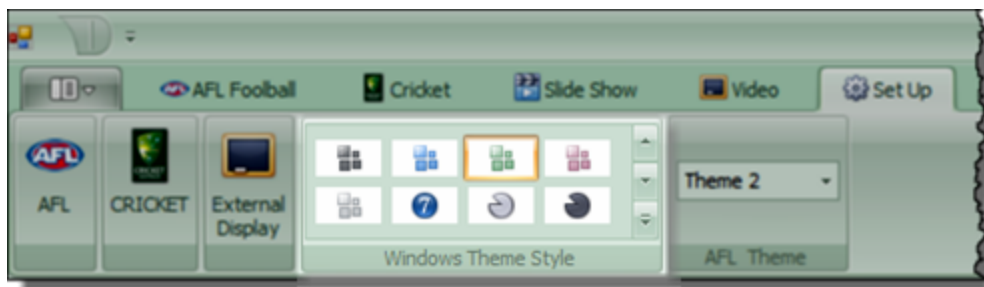
The complete instructions are explained elsewhere in the manual.



Overall Windows Theme and Colour Selection Panel :

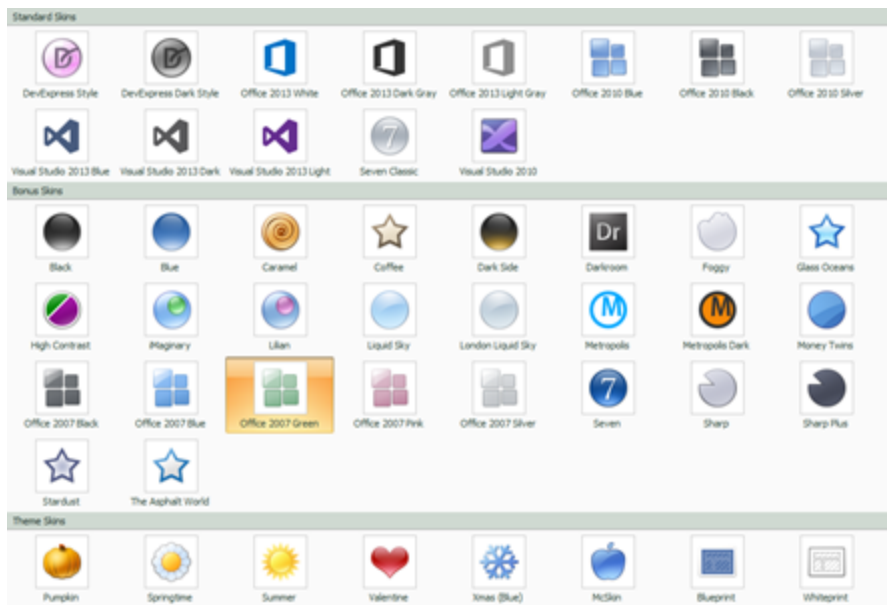


To select, left click the button to select the Windows theme and overall colour excluding the computer copy screen and the outside panel display.

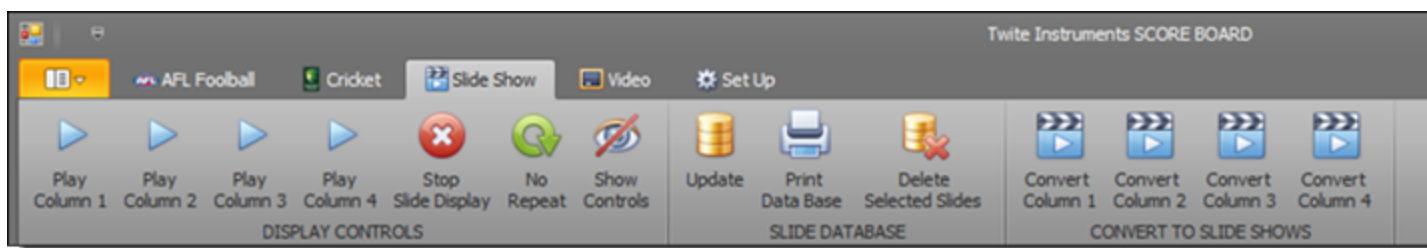


Any one of the Windows Themes can be used, by left clicking on the down arrow the following will be displayed. Select the theme required.

The theme change will not affect the computer outside copy screen or the outside panel display.

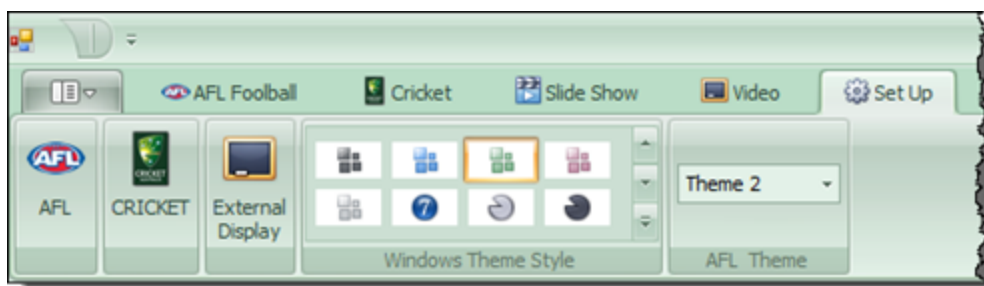


Example of a different Theme "Office 2010 Black".

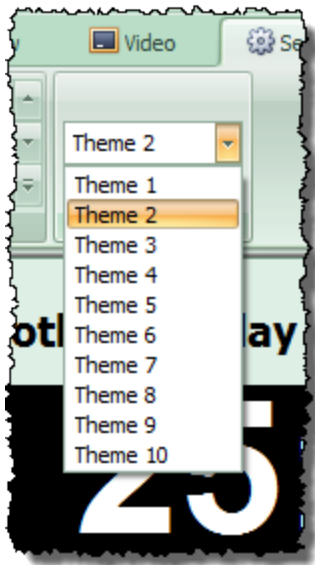


AFL Football or Cricket Theme Selection :

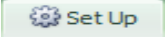
To select, left click the button Theme 2 to select the AFL football or cricket (depends on which is selected) computer copy screen and the outside panel theme to use.

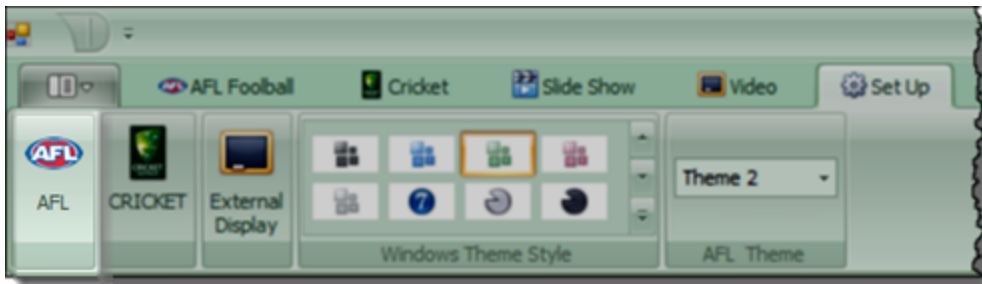


Left click on the drop down panel and select the theme for the computer copy screen and the outside panel display.



Setting Up

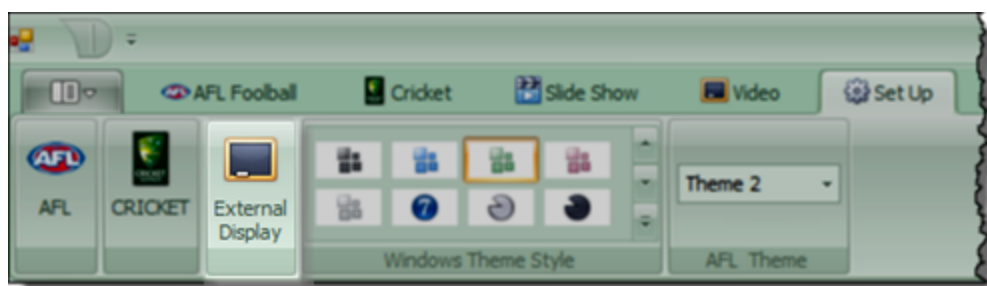
To select, left click the tab  , the first set up window will be the AFL Football set up screen.



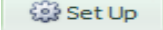
The following is the AFL Football display set up.

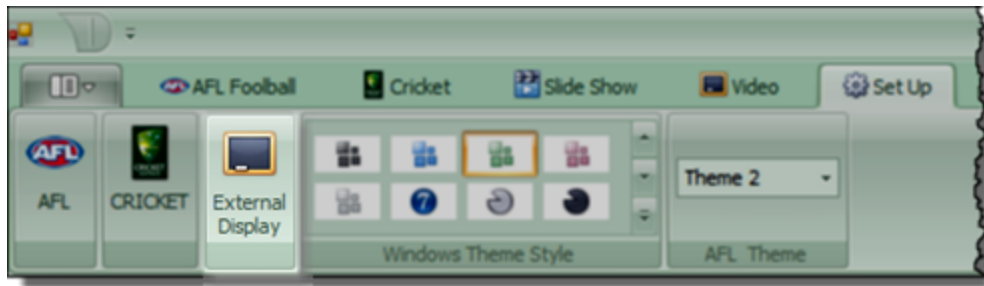


Select other buttons on the ribbon to set up other sections.
The first set up function should be setting up the External display.
Select it by pressing the button shown below.

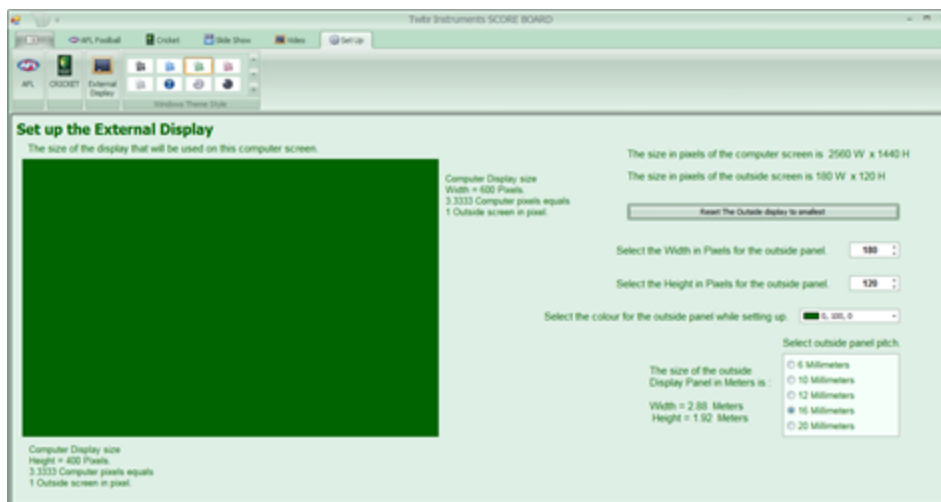


Set Up The Outside Panel

To select, left click the tab  and left click the External Display.

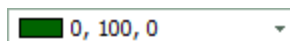


The following will be displayed on the computer.



The green box is a representation of the size that will be used when the program is running. It will be a scaled representation of the outside panel.

The colour of the computer display and the outside display can be changed so that it is seen from the set up position using the colour dialogue shown.



The size of the outside display can be set to the smallest size allowed by left clicking this button. This allows for a small square to be displayed on the outside display from the top left corner.

Reset The Outside display to smallest

To change the size of the box on the outside display left click the up and down arrow buttons on the following boxes or place the cursor within the box and enter a value into the box.

As the number in the boxes are changed, the outside display will adjust the height or width by 1 pixel per count.

Keep adjusting the numbers in the boxes so that the outside display is covered with the colour.

Do not make the box bigger than the outside display is otherwise some of the required text will not be visible.

When the outside display is covered with the coloured box set the pixel pitch by selecting the correct radio .
The measurement between each pixel in millimetres.

If there is red green blue LEDs, it is the distance between 2 green LEDs, if all LEDs are the same colour, it is the distance between 2 LEDs.

Select outside panel pitch.

☐ 6 Millimeters

☒ 10 Millimeters

☐ 12 Millimeters

☐ 16 Millimeters

☐ 20 Millimeters

This text displays the size in pixels of the computer screen and the size of the outside display in pixels.

The size in pixels of the computer screen is 2560 W x 1440 H
The size in pixels of the outside screen is 180 W x 120 H

The 2 labels will show how many pixels on the computer display and how many pixels that will equal 1 pixel on the outside panel display.

Computer Display size
Width = 600 Pixels.
3.3333 Computer pixels equals
1 Outside screen in pixel.

Once the outside display is set to its correct size and pixel pitch the following label will display the dimensions of the outside display.

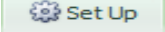
If it not correct, redo the above to get the correct dimensions.

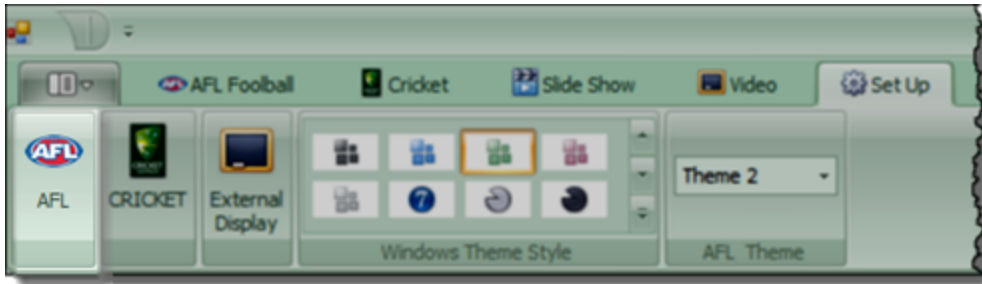
The size of the outside
Display Panel in Meters is :

Width = 1.8 Meters
Height = 1.2 Meters

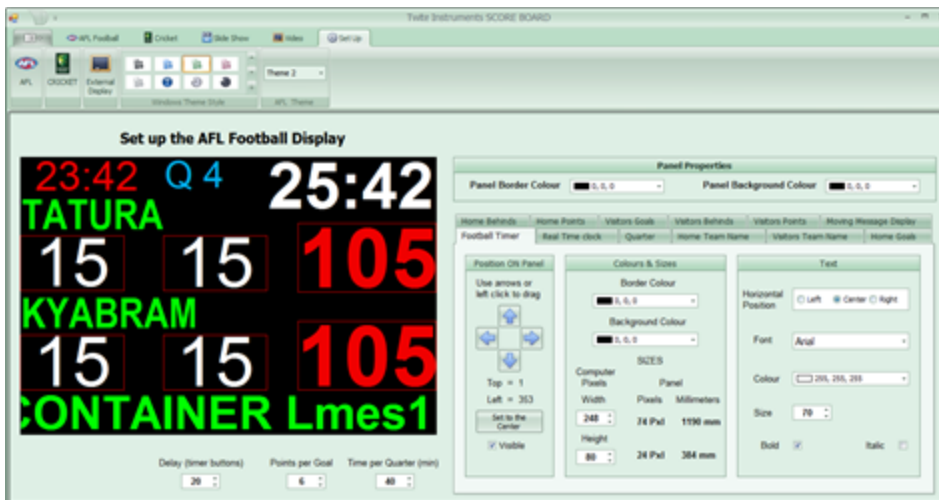
The computer display and the outside display will be scaled to include all of the information in both displays being equal.

Set Up The AFL Football Display

To select, left click the tab  and left click the AFL button.



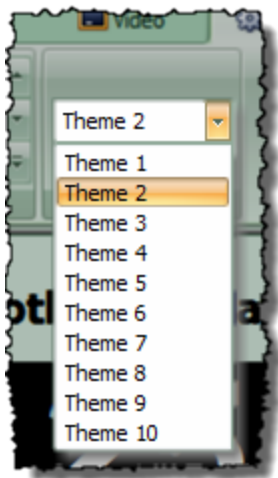
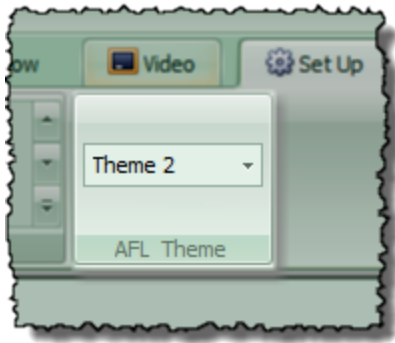
The following will be displayed on the computer.



Themes

All changes are saved to the database for the Theme that is currently selected.

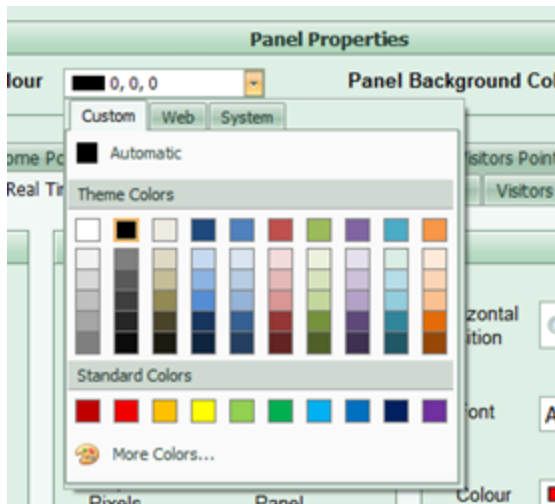
Each Theme can be different.



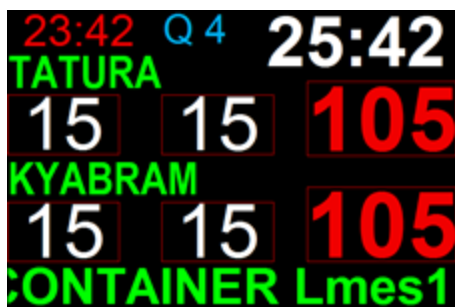
Panel Properties.

The screens background colour and border colour can be changed using these 2 colour dialogues.

Panel Properties	
Panel Border Colour	<input type="color" value="0, 0, 0"/>
Panel Background Colour	<input type="color" value="0, 0, 0"/>



Text Position on the Panel.




All text's are moved and changed individually in the same way by clicking the tab or left clicking the text to be altered.


A text is selected from the tabs in the following picture or by left clicking on the text that is to be changed.

When you left click on a text to be changed, the tab for that text is brought to the front.

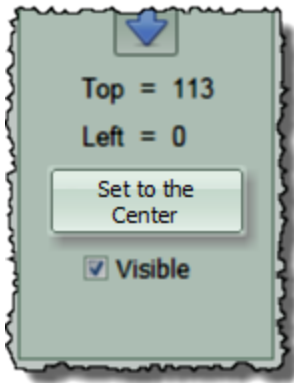
Home Behinds	Home Points	Visitors Goals	Visitors Behinds	Visitors Points	Moving Message Display
Football Timer	Real Time clock	Quarter	Home Team Name	Visitors Team Name	Home Goals

Position ON Panel Use arrows or left click to drag  Top = 1 Left = 353 Set to the Center <input checked="" type="checkbox"/> Visible	Colours & Sizes Border Colour <input type="color" value="0, 0, 0"/> Background Colour <input type="color" value="0, 0, 0"/> SIZES <table> <tr> <td>Computer Pixels</td> <td colspan="2">Panel</td> </tr> <tr> <td>Width</td> <td>Pixels</td> <td>Millimeters</td> </tr> <tr> <td>248</td> <td>74 Pxl</td> <td>744 mm</td> </tr> <tr> <td>Height</td> <td></td> <td></td> </tr> <tr> <td>80</td> <td>24 Pxl</td> <td>240 mm</td> </tr> </table>	Computer Pixels	Panel		Width	Pixels	Millimeters	248	74 Pxl	744 mm	Height			80	24 Pxl	240 mm	Text Horizontal Position <input type="radio"/> Left <input checked="" type="radio"/> Center <input type="radio"/> Right Font <input type="text" value="Arial"/> Colour <input type="color" value="255, 255, 255"/> Size <input type="text" value="70"/> Bold <input checked="" type="checkbox"/> Italic <input type="checkbox"/>
Computer Pixels	Panel																
Width	Pixels	Millimeters															
248	74 Pxl	744 mm															
Height																	
80	24 Pxl	240 mm															

All text's can be moved to any position on the panel. To move a text, place the cursor on the text and left click and hold and drag the text to a new position. When the text is selected this way it automatically displays over any other text for easy positioning of the text. Also the text can be moved 1 pixel at a time using the arrow buttons for the currently selected text.

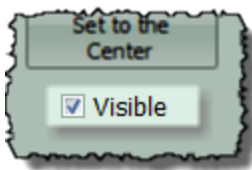
Position ON Panel Use arrows or left click to drag  Top = 113 Left = 0 Set to the Center <input checked="" type="checkbox"/> Visible
--

If the text to move becomes invisible i.e. shifted off the screen, it can be brought back to the centre of the screen by pressing this button.



The label Top and Left shows the position of the text on the screen from the top left hand of the text relative to the top left of the screen.

The text can be made invisible on the screen by ticking the tick box to the not ticked position.
If the text is not required or more room is required for other texts, some texts may be turned off.



Text Background and Text Box Border Colour and Size.

The background colour, border colour (border of the text box, not the character) and the size width and height are changed using this section.

The size is the size of the text surrounding box and not the size of the text itself.

If the size of the text box is made to small, the text will be cropped to the edges of the containing box even if the surrounding box is the same colour as the background colour and is not visible.

Background Colour & Size

Border Colour

Background Colour

SIZES

Computer Pixels	Panel	
Width	Pixels	Millimeters
<input type="text" value="190"/>	57 Pxl	570 mm
Height <input type="text" value="52"/>	16 Pxl	156 mm

The spin controls for width and height of the text is done using the up and down arrows or placing the cursor in the box and typing in the required size.

The size in the spin boxes is the sizes in computer pixels.

Computer
Pixels

Width 57

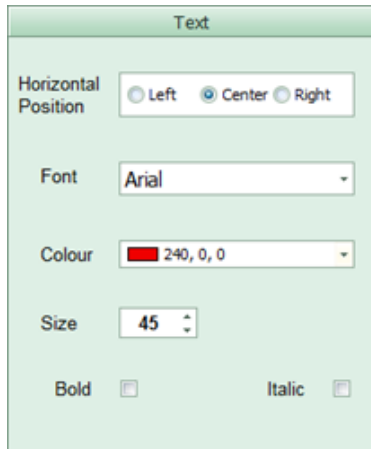
Height 16

The text in the panel also shows the width and height in pixels and the width and height in millimetres of the text on the outside panel.

Panel

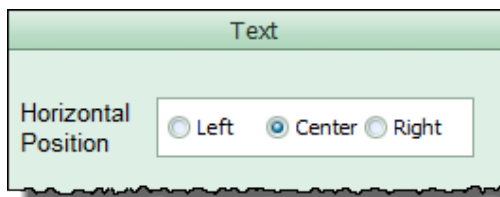
	Pixels	Millimeters
Width <input type="text" value="57"/>	57 Pxl	570 mm
Height <input type="text" value="16"/>	16 Pxl	156 mm

Text Font, Position and Colour.



A dialog box titled "Text" with a light green background. It contains several controls: "Horizontal Position" with three radio buttons (Left, Center, Right), "Font" with a dropdown menu showing "Arial", "Colour" with a color swatch and text "240, 0, 0", "Size" with a spinner box showing "45", and "Bold" and "Italic" with checkboxes.

Select the Text position, Left, Centre or Right justification within its box.

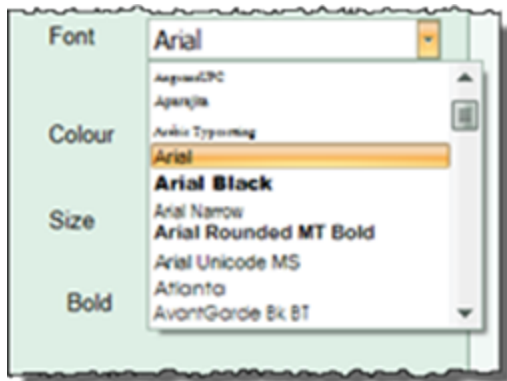


A cropped view of the "Text" dialog box showing only the "Horizontal Position" section. The "Center" radio button is selected.

Select the Font using the Font Dialogue.



A cropped view of the "Text" dialog box showing only the "Font" section. The dropdown menu is open, showing "Arial" as the selected font.



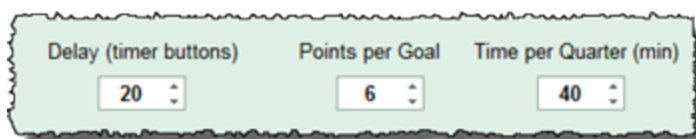
Select the size of the text using the spin control up and down arrows or edit the value in the spin control. This is the size of the text only and not the surrounding box. If the size of the text is made to large, it will be cropped at the edges of the containing box even if the surrounding box is the same colour as the background colour and is not visible.



Select whether the text is to be Bold and or Italic with these Tick Boxes.



Delay, Points per Goal and Timer per Quater.

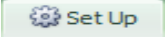


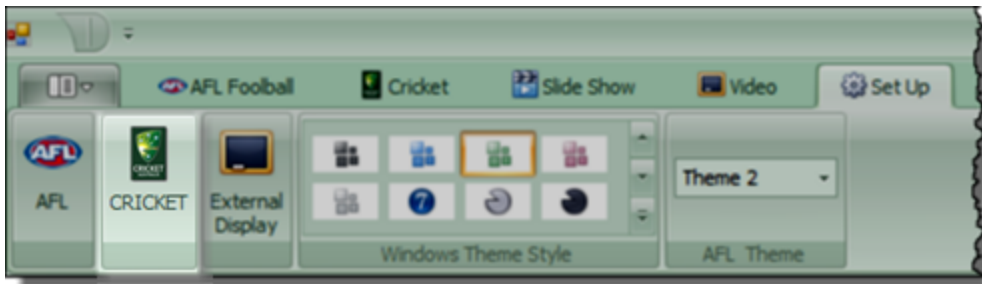
The delay is for the delay time that the "Start Timer" and "Reset Timer" has to be held for the progress bar to count down to 0 at which time the timer action will fire. Higher the number the longer the countdown time.

The points per goal is the number of points added for each goal added to the points tally.

The time per quarter is the maximum time the timer for the quarter will count up to when it will stop.

Set Up The Cricket Display

To select, left click the tab  and left click the AFL button.

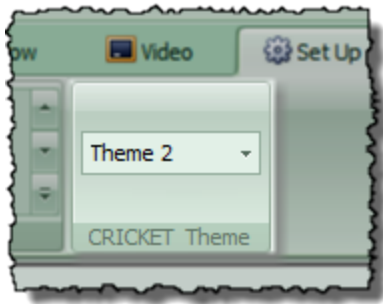


The following will be displayed on the computer.

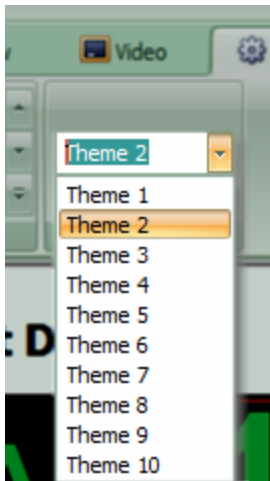


Themes

All changes are saved to the database for the Theme that is currently selected.

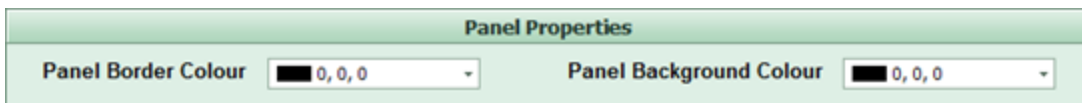


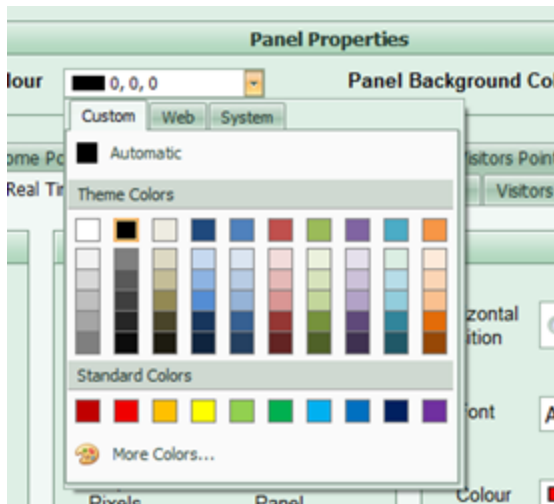
Each Theme can be different.



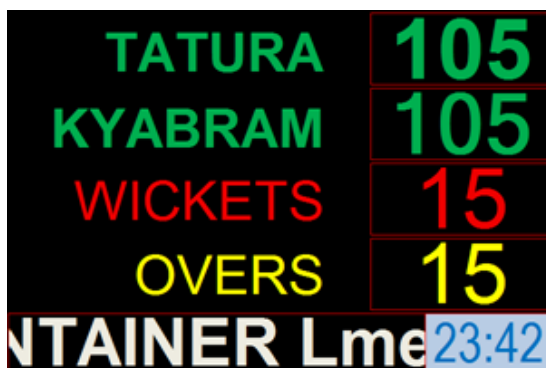
Panel Properties.

The screens background colour and border colour can be changed using these 2 colour dialogues.





Text Position on the Panel.




All text's are moved and changed individually in the same way by clicking the tab or left clicking the text to be altered.


A text is selected from the tabs in the following picture or by left clicking on the text that is to be changed.

When you left click on a text to be changed, the tab for that text is brought to the front.

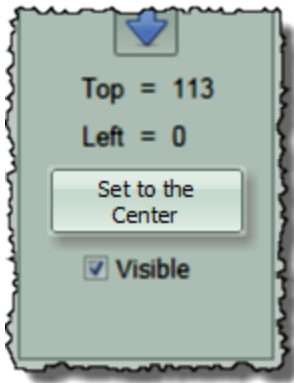
Wickets	Overs	Wickets Text	Overs Text	Moving Message Display
Real Time Clock	Home Team Name	Visitors Team Name	Home Team Runs	Visitors Team Runs

Position ON Panel Use arrows or left click to drag  Top = 335 Left = 460 Set to the Center <input checked="" type="checkbox"/> Visible	Colours & Sizes Border Colour <input type="color" value="#FF0000"/> 240, 0, 0 Background Colour <input type="color" value="#A0A0A0"/> 184, 204, 228 SIZES <table> <tr> <td>Computer Pixels</td> <td>Panel</td> </tr> <tr> <td>Width</td> <td>Pixels Millimeters</td> </tr> <tr> <td>140</td> <td>42 PxI 420 mm</td> </tr> <tr> <td>Height</td> <td></td> </tr> <tr> <td>65</td> <td>20 PxI 195 mm</td> </tr> </table>	Computer Pixels	Panel	Width	Pixels Millimeters	140	42 PxI 420 mm	Height		65	20 PxI 195 mm	Text Horizontal Position <input type="radio"/> Left <input checked="" type="radio"/> Center <input type="radio"/> Right Font <input type="text" value="Arial Narrow"/> Colour <input type="color" value="#0000FF"/> 0, 112, 192 Size <input type="text" value="45"/> Bold <input type="checkbox"/> Italic <input type="checkbox"/>
Computer Pixels	Panel											
Width	Pixels Millimeters											
140	42 PxI 420 mm											
Height												
65	20 PxI 195 mm											

All text's can be moved to any position on the panel. To move a text, place the cursor on the text and left click and hold and drag the text to a new position. When the text is selected this way it automatically displays over any other text for easy positioning of the text. Also the text can be moved 1 pixel at a time using the arrow buttons for the currently selected text.

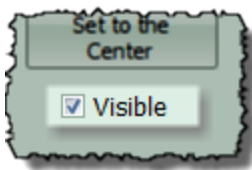
Position ON Panel Use arrows or left click to drag  Top = 113 Left = 0 Set to the Center <input checked="" type="checkbox"/> Visible
--

If the text to move becomes invisible i.e. shifted off the screen, it can be brought back to the centre of the screen by pressing this button.



The label Top and Left shows the position of the text on the screen from the top left hand of the text relative to the top left of the screen.

The text can be made invisible on the screen by ticking the tick box to the not ticked position.
If the text is not required or more room is required for other texts, some texts may be turned off.



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The background colour, border colour (border of the text box, not the character) and the size width and height are changed using this section.

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If the size of the text box is made to small, the text will be cropped to the edges of the containing box even if the surrounding box is the same colour as the background colour and is not visible.

Background Colour & Size

Border Colour

Background Colour

SIZES

Computer Pixels	Panel	
Width	Pixels	Millimeters
<input type="text" value="190"/>	57 Pxl	570 mm
Height <input type="text" value="52"/>	16 Pxl	156 mm

The spin controls for width and height of the text is done using the up and down arrows or placing the cursor in the box and typing in the required size.

The size in the spin boxes is the sizes in computer pixels.

Computer
Pixels

Width 57

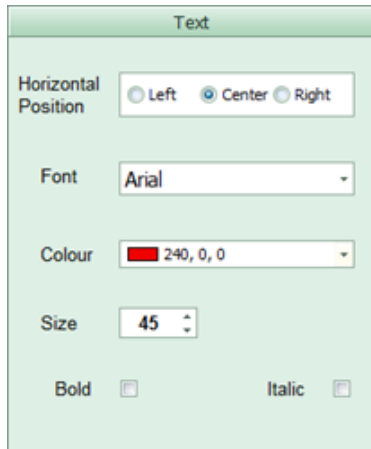
Height 16

The text in the panel also shows the width and height in pixels and the width and height in millimetres of the text on the outside panel.

Panel

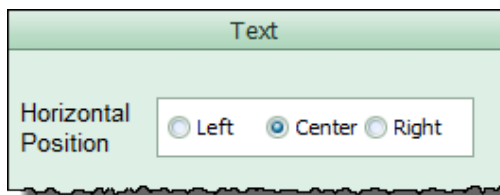
	Pixels	Millimeters
Width	57 Pxl	570 mm
Height	16 Pxl	156 mm

Text Font, Position and Colour.




A dialog box titled "Text" with a light green background. It contains several controls: "Horizontal Position" with three radio buttons (Left, Center, Right), where "Center" is selected; "Font" with a dropdown menu showing "Arial"; "Colour" with a color swatch showing red and the text "240, 0, 0"; "Size" with a spinner box showing "45"; and "Bold" and "Italic" with unchecked checkboxes.

Select the Text position, Left, Centre or Right justification within its box.

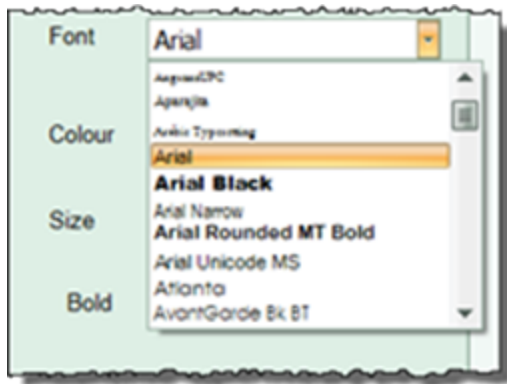


A cropped view of the "Text" dialog box showing only the "Horizontal Position" section. It features three radio buttons: "Left", "Center" (which is selected), and "Right".

Select the Font using the Font Dialogue.



A cropped view of the "Text" dialog box showing only the "Font" section. It features a label "Font" and a dropdown menu that currently displays "Arial".



Select the size of the text using the spin control up and down arrows or edit the value in the spin control. This is the size of the text only and not the surrounding box. If the size of the text is made to large, it will be cropped at the edges of the containing box even if the surrounding box is the same colour as the background colour and is not visible.

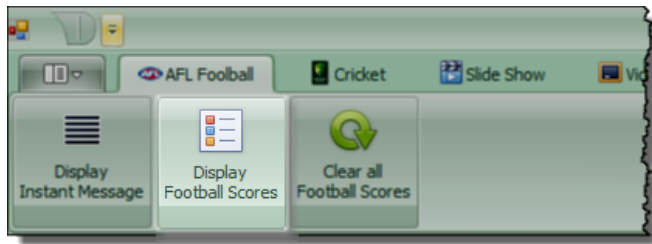


Select whether the text is to be Bold and or Italic with these Tick Boxes.

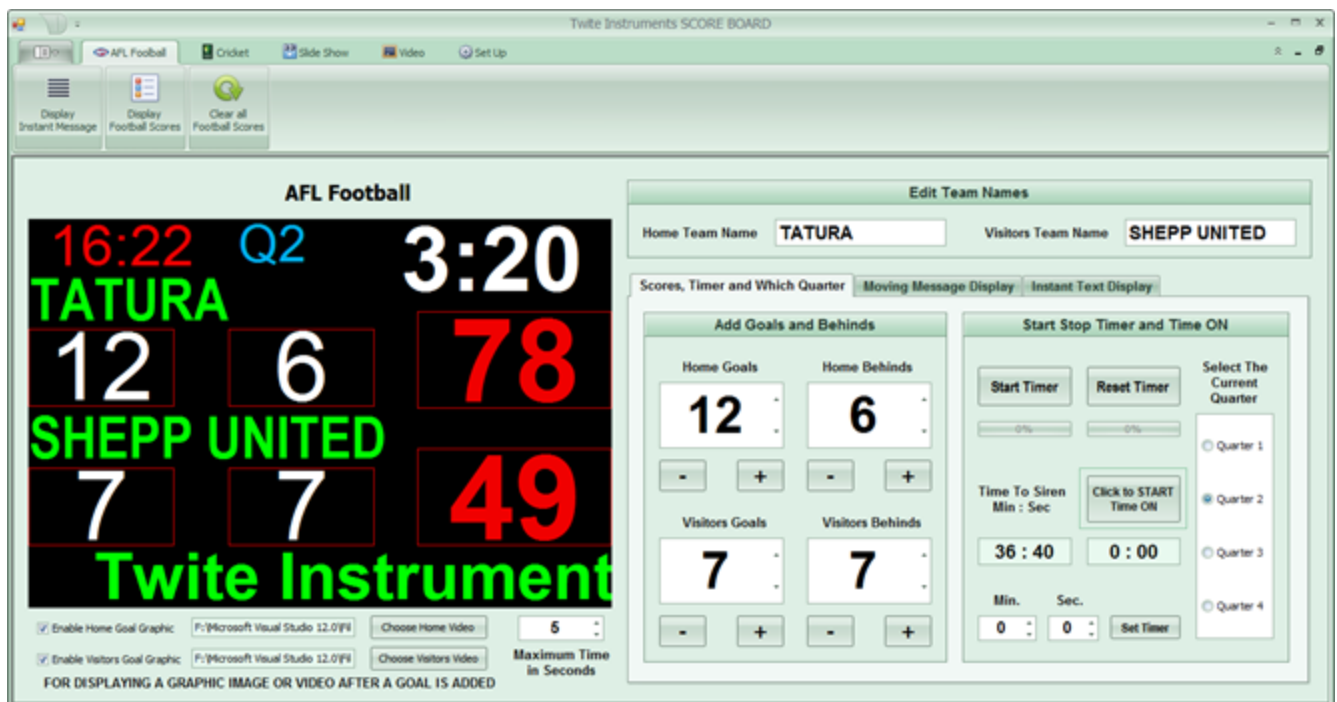


Using The AFL Football Scoreboard

To select, left click the tab  and left click the AFL button if the score section does now show.



The following will be displayed on the computer.



Using the Scores Timer and Team Names

Setting The Team Names.

If the team names are shown on the outside display, they will need to be changed to represent the current teams playing.

To do this type in the team names in the spots shown by left clicking in the text box and adding and deleting the team name using the keyboard.

The name should be entered as to not take more than the room available.

If more room is required, the set up section is available for this and should only be used by a qualified operator.

Edit Team Names	
Home Team Name	<input type="text" value="TATURA"/>
Visitors Team Name	<input type="text" value="SHEPP UNITED"/>

Adding Behinds and Goals

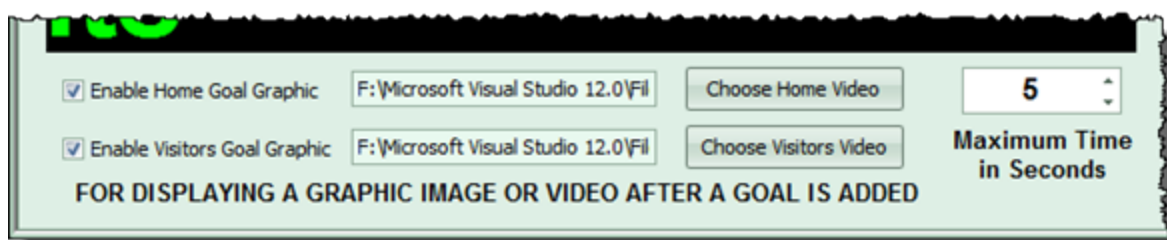
To add a behind or goal left click the Up Arrow or the + button or edit the number in the text box using the keyboard.

Add Goals and Behinds			
Home Goals		Home Behinds	
<input type="text" value="14"/>		<input type="text" value="6"/>	
<input type="button" value="-"/>	<input type="button" value="+"/>	<input type="button" value="-"/>	<input type="button" value="+"/>
Visitors Goals		Visitors Behinds	
<input type="text" value="9"/>		<input type="text" value="7"/>	
<input type="button" value="-"/>	<input type="button" value="+"/>	<input type="button" value="-"/>	<input type="button" value="+"/>

Displaying a Graphic or Video when a Goal is Added.

A still graphic or a video can be played when a goal is added to the score.

A different graphic or video can be set to display for the home and visitors team.



The screenshot shows a settings window titled "FOR DISPLAYING A GRAPHIC IMAGE OR VIDEO AFTER A GOAL IS ADDED". It contains two rows of controls. The first row is for the Home team, with a checked checkbox "Enable Home Goal Graphic", a file path "F:\Microsoft Visual Studio 12.0\Fil", a "Choose Home Video" button, and a spin box set to "5". The second row is for the Visitors team, with a checked checkbox "Enable Visitors Goal Graphic", a file path "F:\Microsoft Visual Studio 12.0\Fil", a "Choose Visitors Video" button, and a spin box set to "5". To the right of the spin boxes is the label "Maximum Time in Seconds".

To select a graphic to be displayed, left click the "Choose Home Video" or "Choose Visitors Video", the open file dialogue will be displayed.

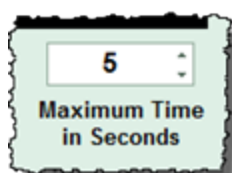
For a still graphic, any picture with the following extension can be selected. :

*.jpg, *.tif, *.gif, *.bmp, *.png for still images.

For a moving graphic, any video with the following extension can be selected. :

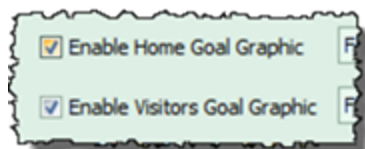
*.wmv, *.avi, *.mpg, *.mp3, *.mp4, *.mkv, *.wav, *.mov, *.mts for videos.

The maximum time that the graphic or video can be shown can be set in this spin box between 1 and 20 seconds.



A close-up of the spin box control, showing the number "5" and the label "Maximum Time in Seconds".

Whether to display the graphic or video can be turned on or off for each team using these tick boxes.



A close-up of the checkboxes for enabling goal graphics. Both "Enable Home Goal Graphic" and "Enable Visitors Goal Graphic" are checked.

Subtracting Behinds and Goals.

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To subtract a behind or goal left click the Down Arrow or the - button or edit the number in the text box using the keyboard.

The screenshot shows a control panel titled "Add Goals and Behinds". It is divided into four quadrants: "Home Goals" (displaying 14), "Home Behinds" (displaying 6), "Visitors Goals" (displaying 9), and "Visitors Behinds" (displaying 7). Each quadrant contains a large digital display, a minus button (-), and a plus button (+). Blue arrows are overlaid on the image, pointing to the minus buttons and the numbers in the displays for each category.

AFL Football Timer Functions.

All timer functions are controlled here including time on if required.

Minutes and seconds are displayed.

To Start the timer (counts up on the outside display from 0.0 and counts down on the computer), left click the "Start Timer" button and hold until the progress bar finishes.

The timer will reset to 0.0 and start counting up. It will not stop counting up until the "Reset Timer" or the "Start Timer" is pressed.

The timer will only count up to the value set in the setting up of the AFL Football section maximum time per quarter.

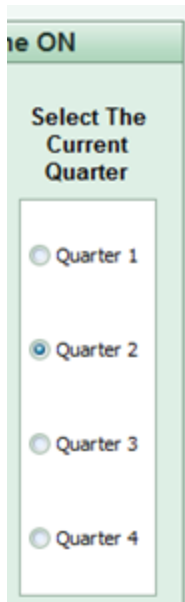
The reason that the progress time out is so that the user will not accidentally press the "Start Timer" or the "Reset Timer" button by mistake.

If the timer is wrong i.e. the "Start Timer" not pressed at the start of the quarter or other reason, the quarter time gone can be changed by entering the minutes and seconds into the following boxes.

When the correct time is entered, press the "Set Timer" button and wait for the time be at the time played and then press the "Yes" button to update the time to the timers or press the "No" if not required. The timer will be updated to the time gone on the outside display and the time left on the computer time to go text box if required or left alone if not.

Quarter Playing.

If the "Quarter Playing" ("Q2" etc. on the display board) is visible (showing in the set up), the current quarter radio box should be left clicked to indicate this on the displays.



ie ON

Select The Current Quarter

☐ Quarter 1

☒ Quarter 2

☐ Quarter 3

☐ Quarter 4

Using the Moving Message Display

The Moving Message Section

Pressing the Moving Message Tab, the following will be displayed.

The screenshot shows the 'Moving Message Display' tab. It features a table with columns for 'Text Message to Display', 'C1', 'C2', 'C3', and 'C4'. The table contains 16 rows of data. To the right of the table are several controls: 'Select Column to Display' with radio buttons for C1, C2, C3 (selected), and C4; 'Select/Deselect all in Column' with checkboxes for C1, C2, C3, and C4; an 'Update' button; a 'Speed' dropdown set to 6; radio buttons for 'Continuous' and 'Separated' (selected); checkboxes for 'Multiple Row Select' (checked), 'Moving Message Visible YES/NO' (checked), and 'Show Search For Text in Grid' (unchecked); a 'Print' button; and a 'Delete Selected Row' button. At the bottom of the table, it says 'Record 10 of 16'.

Text Message to Display	C1	C2	C3	C4
Twite Instruments	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Miter 10	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
IGA Supermarket	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Lovels Newsagency	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Patches and Badges	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tatura Lunches and Bakery	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Boral Concrete	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Keskas Transport	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Twite Instruments	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
> Tatura Lawn Tennis Club	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Caltex Petrol	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Twite Instruments	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Changing the Text to Display.

The text to be displayed is placed in the "Text Message to Display" column.

This can be changed at any time, even if the moving message is active and running.

A close-up of the table from the screenshot, showing the 'Text Message to Display' column. The row 'Patches and Badges' is highlighted in blue, and the text 'Patches and Badges' is being edited in the 'Text Message to Display' column. The other rows are 'Lovels Newsagency' and 'Tatura Lunches and Bakery'.

Lovels Newsagency	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Patches and Badges	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tatura Lunches and Bakery	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

To update left click the "Update" button or change to another row in the database.

Select Column to Display

☐ C1 ☐ C2 ☒ C3 ☐ C4

Select/Deselect all in Column

☐ C1 ☐ C2 ☐ C3 ☐ C4

Update

Speed

☐ Continous ☒ Separated

☒ Multiple Row Select

☒ Moving Message Visable YES/NO

☐ Show Search For Text in Grid

Print

Delete Selected Row

Selecting the Rows (which messages) to Display.

The tick boxes, if ticked will display that message and if not ticked, will not display that message for each individual column.

C1	C2	C3	C4
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Selecting all or None in a Column.

The C1, C2, C3 and C4 columns are for which messages will be displayed and all ticked rows messages in the selected column will be displayed.

This allows for major sponsors etc. to be displayed.

The column that is currently displayed is coloured differentially that the others.

To select or deselect all in a column tick or no tick the required column tick box shown here.

Select/Deselect all in Column

☐ C1 ☐ C2 ☐ C3 ☐ C4

Selecting the Column (which messages ticked in the column) to Display.

To select the column to display left click the required radio button.

Select Column to Display

☐ C1 ☐ C2 ☒ C3 ☐ C4

Selecting the Speed.

To select the speed of the moving message display, adjust the speed spin text box. The higher the number the faster the speed.

Select Column to Display

☐ C1 ☐ C2 ☒ C3 ☐ C4

Select/Deselect all in Column

☐ C1 ☐ C2 ☐ C3 ☐ C4

Update

Speed

☐ Continuous ☒ Separated

☒ Multiple Row Select

☒ Moving Message Visible YES/NO

☐ Show Search For Text in Grid

Print

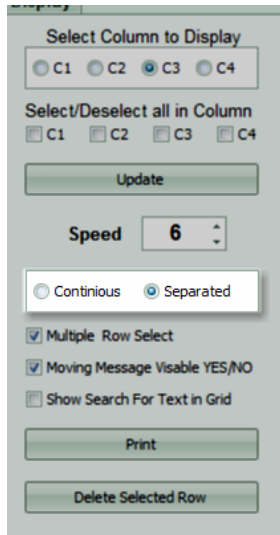
Delete Selected Row

Continuous or Separated.

If Continuous is selected, each text displayed is followed by the next text to be displayed with " — " between each message.

Therefore the next message will be started before the previous message has finished.

If Separated is selected, each text message displayed is finished (completely gone from the screen) before the next message is started.

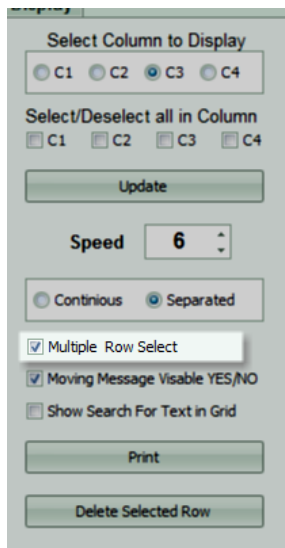


A screenshot of a control panel with the following elements:

- Select Column to Display:** Radio buttons for C1, C2, C3 (selected), and C4.
- Select/Deselect all in Column:** Checkboxes for C1, C2, C3, and C4.
- Update:** A button.
- Speed:** A numeric input field with the value 6.
- Continous / Separated:** Radio buttons, with Separated selected.
- Multiple Row Select:** A checked checkbox.
- Moving Message Visable YES/NO:** A checked checkbox.
- Show Search For Text in Grid:** An unchecked checkbox.
- Print:** A button.
- Delete Selected Row:** A button.

Multiple Row Select.

If multiple row is ticked, more than 1 row in the database can be selected, for deletion.
If not, only one row can be selected at a time.

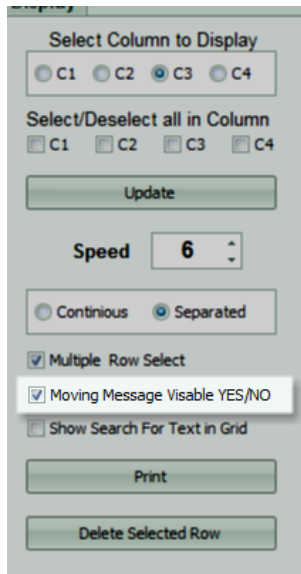


A screenshot of the same control panel as above, but with the 'Multiple Row Select' checkbox highlighted by a red rectangle.

- Select Column to Display:** Radio buttons for C1, C2, C3 (selected), and C4.
- Select/Deselect all in Column:** Checkboxes for C1, C2, C3, and C4.
- Update:** A button.
- Speed:** A numeric input field with the value 6.
- Continous / Separated:** Radio buttons, with Separated selected.
- Multiple Row Select:** A checked checkbox, highlighted with a red rectangle.
- Moving Message Visable YES/NO:** A checked checkbox.
- Show Search For Text in Grid:** An unchecked checkbox.
- Print:** A button.
- Delete Selected Row:** A button.

Moving Message Yes No.

If this is ticked, the moving message is displayed, if not ticked, the moving message is not displayed.

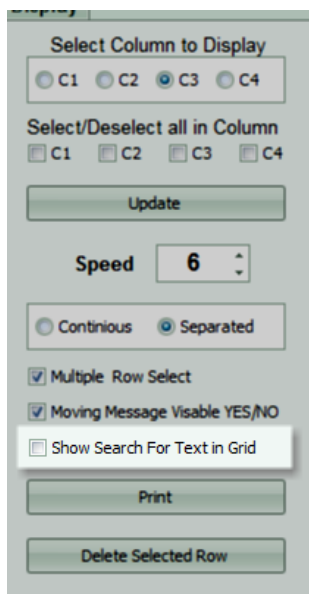


This screenshot shows a software control panel with the following elements:

- Select Column to Display:** Radio buttons for C1, C2, C3 (selected), and C4.
- Select/Deselect all in Column:** Checkboxes for C1, C2, C3, and C4.
- Update:** A green button.
- Speed:** A numeric input field set to 6.
- Continuous / Separated:** Radio buttons, with Separated selected.
- Multiple Row Select:** A checked checkbox.
- Moving Message Visible YES/NO:** A checked checkbox, highlighted with a white tooltip.
- Show Search For Text in Grid:** An unchecked checkbox.
- Print:** A green button.
- Delete Selected Row:** A green button.

Show Search for Text.

If this is ticked, the search for a message row in the database, if not it is hidden.



This screenshot shows the same software control panel as above, but with the following differences:

- Moving Message Visible YES/NO:** This checkbox is now unchecked.
- Show Search For Text in Grid:** This checkbox is now checked and highlighted with a white tooltip.

Scores, Timer and Which Quarter

Moving Message Display

Instant Text

Drag a column header here to group by that column

Text Message to Display	C1	C2	C3	C4
-------------------------	----	----	----	----

Print.

Left click this button if you wish to print a hard copy of the database listing all of the rows.

Select Column to Display

☐ C1
 ☐ C2
 ☒ C3
 ☐ C4

Select/Deselect all in Column

☐ C1
 ☐ C2
 ☐ C3
 ☐ C4

Speed

6

☐ Continous
 ☒ Separated

☒ Multiple Row Select

☒ Moving Message Visable YES/NO

☐ Show Search For Text in Grid

Insert a New Message (Row).

To add a new message, left click in the space shown and type the required message.

The 4 tick boxes will be displayed.

Select the tick boxes required.

To update press the "Update" button or left click in a different row.

Drag a column header here to group by that column

Text Message to Display	C1	C2	C3	C4	
Click here to add a new row					
> Twite Instruments	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
233333333333	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	

Drag a column header here to group by that column

Text Message to Display	C1	C2	C3	C4	
Twite Instruments	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

Delete Rows.

Left click this button to delete all of the selected rows in the database.

Select Column to Display

☐ C1 ☐ C2 ☒ C3 ☐ C4

Select/Deselect all in Column

☐ C1 ☐ C2 ☐ C3 ☐ C4

Update

Speed

☐ Continious ☒ Separated

☒ Multiple Row Select

☒ Moving Message Visable YES/NO

☐ Show Search For Text in Grid









Print

Delete Selected Row

Using the Instant Message Display


The Instant Message Section

Pressing the Instant Message Tab, the following will be displayed.
There is 4 lines of text that can be displayed.

Scores, Timer and Which Quarter		Moving Message Display	Instant Text Display
Panel Border Colour	Panel Background Colour	Text Border Colour	TextBackground Colour
 240, 0, 0	 255, 255, 0	 240, 0, 0	 0, 0, 0
Instant Message Display and Colours			
Line 1 Text	Text Colour	Text Font	Text Size Height
RAFFLE WINNER	 240, 0, 0	Arial	50 100 <input checked="" type="checkbox"/> Visible
Line 2 Text	Text Colour	Text Font	Text Size Height
BLUE 45	 0, 112, 192	Arial Black	50 100 <input checked="" type="checkbox"/> Visible
Line 3 Text	Text Colour	Text Font	Text Size Height
TWITE	 240, 0, 0	Arial	50 85 <input checked="" type="checkbox"/> Visible
Line 4 Text	Text Colour	Text Font	Text Size Height
INSTRUMENTS	 75, 172, 198	Arial	50 80 <input checked="" type="checkbox"/> Visible

Changing the general colours.

The panel background colour, panel border colour, text box border colour and the text box background colour can all be changed.

Scores, Timer and Which Quarter		Moving Message Display	Instant Text Display
Panel Border Colour	Panel Background Colour	Text Border Colour	TextBackground Colour
 240, 0, 0	 255, 255, 0	 240, 0, 0	 0, 0, 0

Changing the Text to Display.

The text for each line can be any text that will fit within each of there own text box.

Instant Message Display

Line 1 Text
 RAFFLE WINNER

Line 2 Text
 BLUE 45


Line 3 Text
 TWITE

Line 4 Text
 INSTRUMENTS

Changing the Text to Display.

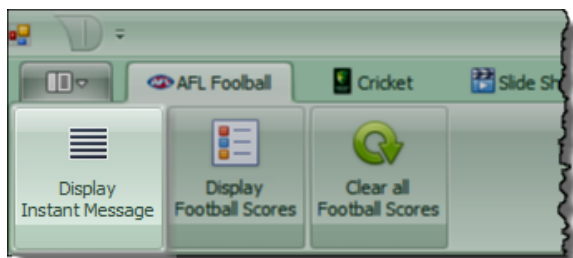
The text colour, font, size and height can be changed for each line independently. Also each line can be made visible or not visible.

Instant Message Display and Colours


Text Colour	Text Font	Text Size	Height	Visible
 240, 0, 0	Arial	50	100	<input checked="" type="checkbox"/> Visible

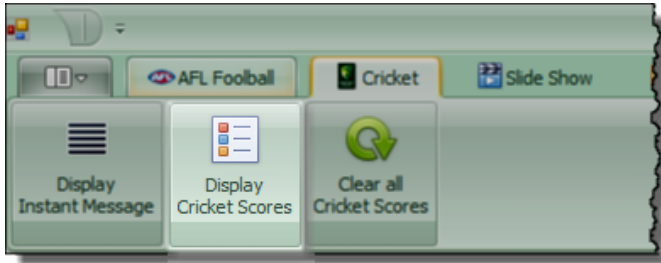
Displaying the Instant Message.

Left click the "Instant Display" button on the ribbon.



Using The Cricket Scoreboard

To select, left click the tab  and left click the Cricket button if it not already shown.



The following will be displayed on the computer.



Using the Scores Timer and Team Names

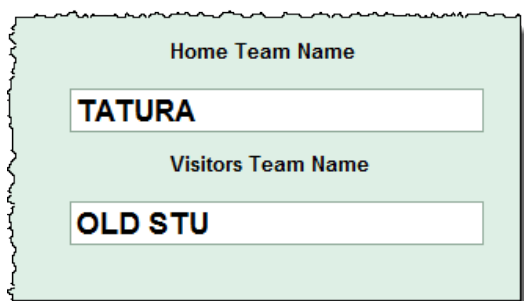
Setting The Team Names.

If the team names are shown on the outside display, they will need to be changed to represent the current teams playing.

To do this type in the team names in the spots shown by left clicking in the text box and adding and deleting the team name using the keyboard.

The name should be entered as to not take more than the room available.

If more room is required, the set up section is available for this and should only be used by a qualified operator.

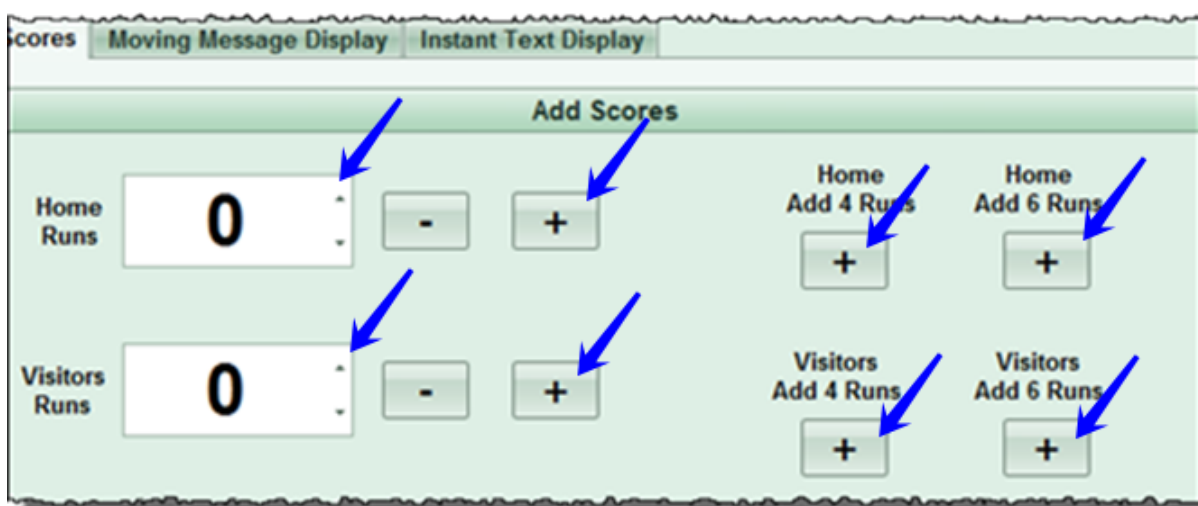


A screenshot of a software interface for setting team names. It features two text input fields. The top field is labeled "Home Team Name" and contains the text "TATURA". The bottom field is labeled "Visitors Team Name" and contains the text "OLD STU". The interface has a light green background with a white border around the input fields.

Adding Runs.

To add a run left click the Up Arrow or the + button or edit the number in the text box using the keyboard.

A 4 or a 6 can also be added by left clicking the "Add 4 Runs" or "Add 6 Runs" button.



A screenshot of a software interface titled "Add Scores". It has three tabs at the top: "Scores", "Moving Message Display", and "Instant Text Display". The main area is divided into two rows for "Home Runs" and "Visitors Runs". Each row has a large digital display showing "0", a minus button "-", and a plus button "+". To the right of each row are two more buttons: "Add 4 Runs" and "Add 6 Runs". Blue arrows point to the plus buttons in the "Home Runs" row, the plus button in the "Visitors Runs" row, and the "Add 4 Runs" and "Add 6 Runs" buttons for both teams.

Subtracting Runs.

.To subtract a run left click the Down Arrow or the - button or edit the number in the text box using the keyboard.

The screenshot shows a software interface titled "Add Scores". At the top, there are two tabs: "Moving Message Display" and "Instant Text Display". Below the tabs, there are two rows of controls. The first row is for "Home Runs", featuring a text box with the number "0", a minus button (-), and a plus button (+). The second row is for "Visitors Runs", also featuring a text box with the number "0", a minus button (-), and a plus button (+). To the right of these rows, there are two columns of buttons. The first column is labeled "Home Add 4 Runs" and "Visitors Add 4 Runs", each with a plus button (+). The second column is labeled "Home Add 6 Runs" and "Visitors Add 6 Runs", each with a plus button (+). Four blue arrows point to the minus buttons for Home Runs, Visitors Runs, and the Home Add 4 Runs button.

Adding Wickets and Overs.

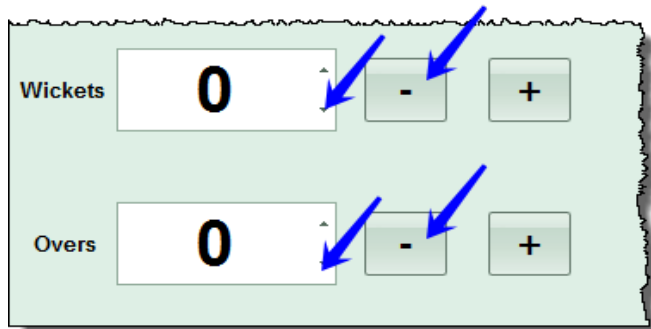
To add a wicket or over left click the Up Arrow or the + button or edit the number in the text box using the keyboard.

A 4 or a 6 can also be added by left clicking the "Add 4 Runs" or "Add 6 Runs" button.

The screenshot shows a software interface with two rows of controls. The first row is for "Wickets", featuring a text box with the number "0", a minus button (-), and a plus button (+). The second row is for "Overs", also featuring a text box with the number "0", a minus button (-), and a plus button (+). Four blue arrows point to the plus buttons for Wickets, Overs, and the Wickets text box.

Subtracting Wickets and Overs.

.To subtract a wicket or over left click the Down Arrow or the - button or edit the number in the text box using the keyboard.



The image shows a screenshot of a cricket scorecard interface. It features two rows: 'Wickets' and 'Overs'. Each row has a text box containing the number '0', a minus button ('-'), and a plus button ('+'). Blue arrows point to the minus buttons and the text boxes, indicating how to subtract.

Wickets	Overs
0	0

Using the Moving Message Display

The Moving Message Section

Pressing the Moving Message Tab, the following will be displayed.

The screenshot shows the 'Moving Message Display' tab. At the top, there are three tabs: 'Scores, Timer and Which Quarter', 'Moving Message Display' (selected), and 'Instant Text Display'. Below the tabs, there is a header row for the table: 'Text Message to Display', 'C1', 'C2', 'C3', 'C4'. A row below the header has a link 'Click here to add a new row'. The table contains 16 rows of data. The first row is 'Twite Instruments'. The second row is 'Miter 10'. The third row is 'IGA Supermarket'. The fourth row is 'Lovels Newsagency'. The fifth row is 'Patches and Badges'. The sixth row is 'Tatura Lunches and Bakery'. The seventh row is 'Boral Concrete'. The eighth row is 'Keskas Transport'. The ninth row is 'Twite Instruments'. The tenth row is 'Tatura Lawn Tennis Club'. The eleventh row is 'Caltex Petrol'. The twelfth row is 'Twite Instruments'. The thirteenth row is 'Tatura Lawn Tennis Club'. The fourteenth row is 'Caltex Petrol'. The fifteenth row is 'Twite Instruments'. The sixteenth row is 'Twite Instruments'. To the right of the table, there are controls: 'Select Column to Display' with radio buttons for C1, C2, C3 (selected), and C4. Below that, 'Select/Deselect all in Column' with checkboxes for C1, C2, C3, and C4. An 'Update' button is below that. A 'Speed' control with a value of 6. Below that, radio buttons for 'Continuous' and 'Separated' (selected). Below that, a checked checkbox for 'Multiple Row Select'. Below that, a checked checkbox for 'Moving Message Visible YES/NO'. Below that, an unchecked checkbox for 'Show Search For Text in Grid'. Below that, a 'Print' button. Below that, a 'Delete Selected Row' button. At the bottom of the table, there is a status bar showing 'Record 10 of 16' and navigation icons.

Text Message to Display	C1	C2	C3	C4
Twite Instruments	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Miter 10	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
IGA Supermarket	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Lovels Newsagency	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Patches and Badges	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tatura Lunches and Bakery	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Boral Concrete	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Keskas Transport	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Twite Instruments	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tatura Lawn Tennis Club	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Caltex Petrol	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Twite Instruments	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Twite Instruments	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Twite Instruments	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Twite Instruments	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Twite Instruments	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Twite Instruments	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Changing the Text to Display.

The text to be displayed is placed in the "Text Message to Display" column.

This can be changed at any time, even if the moving message is active and running.

A close-up of the table showing the 'Text Message to Display' column. The first row is 'Lovels Newsagency'. The second row is 'Patches and Badges' and is highlighted in blue. The third row is 'Tatura Lunches and Bakery'. The columns C1, C2, C3, and C4 are visible to the right of the text column.

Lovels Newsagency	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
Patches and Badges	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
Tatura Lunches and Bakery	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

To update left click the "Update" button or change to another row in the database.

Select Column to Display

☐ C1 ☐ C2 ☒ C3 ☐ C4

Select/Deselect all in Column

☐ C1 ☐ C2 ☐ C3 ☐ C4

Update

Speed

☐ Continous ☒ Separated

☒ Multiple Row Select

☒ Moving Message Visable YES/NO

☐ Show Search For Text in Grid

Print

Delete Selected Row

Selecting the Rows (which messages) to Display.

The tick boxes, if ticked will display that message and if not ticked, will not display that message for each individual column.

C1	C2	C3	C4
<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>
<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>

Selecting all or None in a Column.

The C1, C2, C3 and C4 columns are for which messages will be displayed and all ticked rows messages in the selected column will be displayed.

This allows for major sponsors etc. to be displayed.

The column that is currently displayed is coloured differentially that the others.

To select or deselect all in a column tick or no tick the required column tick box shown here.

Select/Deselect all in Column

☐ C1 ☐ C2 ☐ C3 ☐ C4

Selecting the Column (which messages ticked in the column) to Display.

To select the column to display left click the required radio button.

Select Column to Display

☐ C1 ☐ C2 ☒ C3 ☐ C4

Selecting the Speed.

To select the speed of the moving message display, adjust the speed spin text box. The higher the number the faster the speed.

Select Column to Display

☐ C1 ☐ C2 ☒ C3 ☐ C4

Select/Deselect all in Column

☐ C1 ☐ C2 ☐ C3 ☐ C4

Update

Speed

☐ Continuous ☒ Separated

☒ Multiple Row Select

☒ Moving Message Visible YES/NO

☒ Show Search For Text in Grid

Print

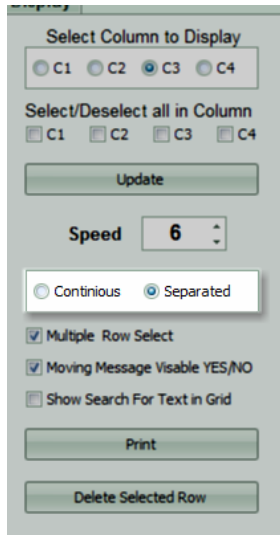
Delete Selected Row

Continuous or Separated.

If Continuous is selected, each text displayed is followed by the next text to be displayed with " — " between each message.

Therefore the next message will be started before the previous message has finished.

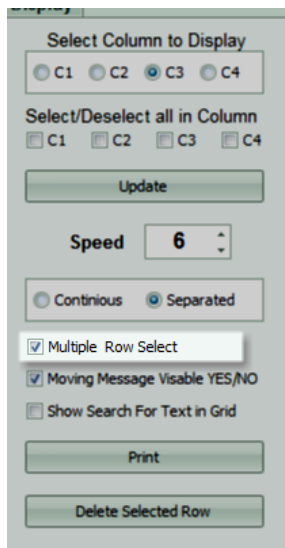
If Separated is selected, each text message displayed is finished (completely gone from the screen) before the next message is started.



A screenshot of a control panel interface. At the top, 'Select Column to Display' has radio buttons for C1, C2, C3 (selected), and C4. Below, 'Select/Deselect all in Column' has checkboxes for C1, C2, C3, and C4. An 'Update' button is next. A 'Speed' spinner is set to 6. A group box contains 'Continous' and 'Separated' (selected) radio buttons. Below are checkboxes for 'Multiple Row Select' (checked), 'Moving Message Visable YES/NO' (checked), and 'Show Search For Text in Grid' (unchecked). At the bottom are 'Print' and 'Delete Selected Row' buttons.

Multiple Row Select.

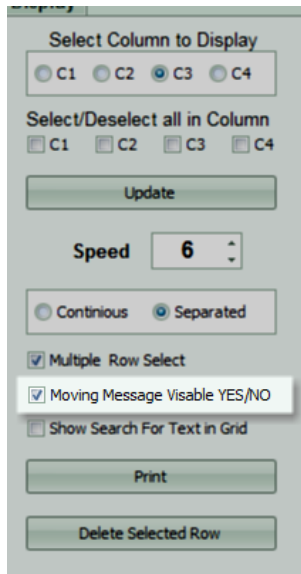
If multiple row is ticked, more than 1 row in the database can be selected, for deletion.
If not, only one row can be selected at a time.



A screenshot of the same control panel interface. The 'Multiple Row Select' checkbox is highlighted with a red rectangle. All other settings are identical to the previous screenshot: C3 is selected for display, 'Separated' is selected for message timing, and 'Multiple Row Select', 'Moving Message Visable YES/NO', and 'Speed 6' are checked/selected.

Moving Message Yes No.

If this is ticked, the moving message is displayed, if not ticked, the moving message is not displayed.

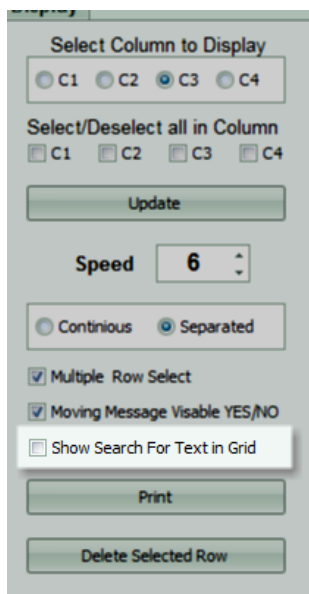


This screenshot shows a software control panel with the following elements:

- Select Column to Display:** Radio buttons for C1, C2, C3 (selected), and C4.
- Select/Deselect all in Column:** Checkboxes for C1, C2, C3, and C4.
- Update:** A green button.
- Speed:** A numeric input field set to 6.
- Continuous / Separated:** Radio buttons, with Separated selected.
- Multiple Row Select:** A checked checkbox.
- Moving Message Visible YES/NO:** A checked checkbox, highlighted with a white tooltip.
- Show Search For Text in Grid:** An unchecked checkbox.
- Print:** A green button.
- Delete Selected Row:** A green button.

Show Search for Text.

If this is ticked, the search for a message row in the database, if not it is hidden.



This screenshot shows the same software control panel as above, but with the following differences:

- Moving Message Visible YES/NO:** This checkbox is now unchecked.
- Show Search For Text in Grid:** This checkbox is now checked and highlighted with a white tooltip.

Scores, Timer and Which Quarter

Moving Message Display

Instant Text

Drag a column header here to group by that column

Text Message to Display	C1	C2	C3	C4
-------------------------	----	----	----	----

Print.

Left click this button if you wish to print a hard copy of the database listing all of the rows.

Select Column to Display

☐ C1
 ☐ C2
 ☒ C3
 ☐ C4

Select/Deselect all in Column

☐ C1
 ☐ C2
 ☐ C3
 ☐ C4

Speed

6

☐ Continous
 ☒ Separated

☒ Multiple Row Select

☒ Moving Message Visable YES/NO

☐ Show Search For Text in Grid

Insert a New Message (Row).

To add a new message, left click in the space shown and type the required message.

The 4 tick boxes will be displayed.

Select the tick boxes required.

To update press the "Update" button or left click in a different row.

Drag a column header here to group by that column

Text Message to Display	C1	C2	C3	C4	
Click here to add a new row					
> Twite Instruments	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	
222222222222	<input type="checkbox"/>	<input checked="" type="checkbox"/>	<input checked="" type="checkbox"/>	<input type="checkbox"/>	

Drag a column header here to group by that column

Text Message to Display	C1	C2	C3	C4	
Twite Instruments	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	<input type="checkbox"/>	

Delete Rows.

Left click this button to delete all of the selected rows in the database.

Select Column to Display

☐ C1 ☐ C2 ☒ C3 ☐ C4

Select/Deselect all in Column

☐ C1 ☐ C2 ☐ C3 ☐ C4

Update

Speed

☐ Continious ☒ Separated

☒ Multiple Row Select

☒ Moving Message Visable YES/NO

☐ Show Search For Text in Grid









Print

Delete Selected Row

Using the Instant Message Display

The Instant Message Section

Pressing the Instant Message Tab, the following will be displayed.
There is 4 lines of text that can be displayed.

Scores, Timer and Which Quarter		Moving Message Display	Instant Text Display
Panel Border Colour	Panel Background Colour	Text Border Colour	TextBackground Colour
 240, 0, 0	 255, 255, 0	 240, 0, 0	 0, 0, 0
Instant Message Display and Colours			
Line 1 Text	Text Colour	Text Font	Text Size Height
RAFFLE WINNER	 240, 0, 0	Arial	50 100 <input checked="" type="checkbox"/> Visible
Line 2 Text	Text Colour	Text Font	Text Size Height
BLUE 45	 0, 112, 192	Arial Black	50 100 <input checked="" type="checkbox"/> Visible
Line 3 Text	Text Colour	Text Font	Text Size Height
TWITE	 240, 0, 0	Arial	50 85 <input checked="" type="checkbox"/> Visible
Line 4 Text	Text Colour	Text Font	Text Size Height
INSTRUMENTS	 75, 172, 198	Arial	50 80 <input checked="" type="checkbox"/> Visible

Changing the general colours.

The panel background colour, panel border colour, text box border colour and the text box background colour can all be changed.

Scores, Timer and Which Quarter		Moving Message Display	Instant Text Display
Panel Border Colour	Panel Background Colour	Text Border Colour	TextBackground Colour
 240, 0, 0	 255, 255, 0	 240, 0, 0	 0, 0, 0

Changing the Text to Display.

The text for each line can be any text that will fit within each of there own text box.

Instant Message Display

Line 1 Text
 RAFFLE WINNER

Line 2 Text
 BLUE 45


Line 3 Text
 TWITE

Line 4 Text
 INSTRUMENTS

Changing the Text to Display.

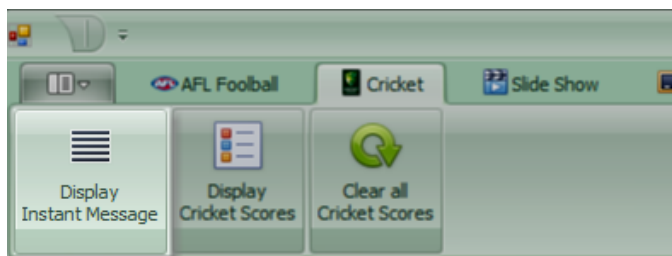
The text colour, font, size and height can be changed for each line independently. Also each line can be made visible or not visible.

Instant Message Display and Colours

Text Colour	Text Font	Text Size	Height	Visible
 240, 0, 0	Arial	50	100	<input checked="" type="checkbox"/> Visible

Displaying the Instant Message.

Left click the "Instant Display" button on the ribbon.



Glossary

M

My Term

My definition

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